

# Package ‘dm’

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**Title** Relational Data Models

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**Description** Provides tools for working with multiple related tables, stored as data frames or in a relational database. Multiple tables (data and metadata) are stored in a compound object, which can then be manipulated with a pipe-friendly syntax.

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**URL** <https://dm.cynkra.com/>, <https://github.com/cynkra/dm>

**BugReports** <https://github.com/cynkra/dm/issues>

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---

check_key	<i>Check if column(s) can be used as keys</i>
-----------	---

---

### Description

check\_key() accepts a data frame and, optionally, columns. It throws an error if the specified columns are NOT a unique key of the data frame. If the columns given in the ellipsis ARE a key, the data frame itself is returned silently, so that it can be used for piping.

### Usage

```
check_key(x, ..., .data = deprecated())
```

### Arguments

x	The data frame whose columns should be tested for key properties.
...	The names of the columns to be checked, processed with <code>dplyr::select()</code> . If omitted, all columns will be checked.
.data	Deprecated.

### Value

Returns x, invisibly, if the check is passed. Otherwise an error is thrown and the reason for it is explained.

### Examples

```
data <- tibble::tibble(a = c(1, 2, 1), b = c(1, 4, 1), c = c(5, 6, 7))
# this is failing:
try(check_key(data, a, b))

# this is passing:
check_key(data, a, c)
check_key(data)
```

---

check\_set\_equality      *Check column values for set equality*

---

### Description

check\_set\_equality() is a wrapper of [check\\_subset\(\)](#).

It tests if one table is a subset of another and vice versa, i.e., if both sets are the same. If not, it throws an error.

### Usage

```
check_set_equality(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

### Arguments

`x, y`                    A data frame or lazy table.

`...`                    These dots are for future extensions and must be empty.

`x_select, y_select`      Key columns to restrict the check, processed with [dplyr::select\(\)](#).

`by_position`            Set to TRUE to ignore column names and match by position instead. The default means matching by name, use `x_select` and/or `y_select` to align the names.

### Value

Returns `x`, invisibly, if the check is passed. Otherwise an error is thrown and the reason for it is explained.

### Examples

```
data_1 <- tibble::tibble(a = c(1, 2, 1), b = c(1, 4, 1), c = c(5, 6, 7))  
data_2 <- tibble::tibble(a = c(1, 2, 3), b = c(4, 5, 6), c = c(7, 8, 9))  
# this is failing:  
try(check_set_equality(data_1, data_2, x_select = a, y_select = a))  
  
data_3 <- tibble::tibble(a = c(2, 1, 2), b = c(4, 5, 6), c = c(7, 8, 9))  
# this is passing:  
check_set_equality(data_1, data_3, x_select = a, y_select = a)  
# this is still failing:  
try(check_set_equality(data_2, data_3))
```

---

check_subset	<i>Check column values for subset</i>
--------------	---------------------------------------

---

### Description

check\_subset() tests if x is a subset of y. For convenience, the x\_select and y\_select arguments allow restricting the check to a set of key columns without affecting the return value.

### Usage

```
check_subset(x, y, ..., x_select = NULL, y_select = NULL, by_position = NULL)
```

### Arguments

x, y	A data frame or lazy table.
...	These dots are for future extensions and must be empty.
x_select, y_select	Key columns to restrict the check, processed with <code>dplyr::select()</code> .
by_position	Set to TRUE to ignore column names and match by position instead. The default means matching by name, use x_select and/or y_select to align the names.

### Value

Returns x, invisibly, if the check is passed. Otherwise an error is thrown and the reason for it is explained.

### Examples

```
data_1 <- tibble::tibble(a = c(1, 2, 1), b = c(1, 4, 1), c = c(5, 6, 7))
data_2 <- tibble::tibble(a = c(1, 2, 3), b = c(4, 5, 6), c = c(7, 8, 9))
# this is passing:
check_subset(data_1, data_2, x_select = a, y_select = a)

# this is failing:
try(check_subset(data_2, data_1))
```

---

copy_dm_to	<i>Copy data model to data source</i>
------------	---------------------------------------

---

### Description

copy\_dm\_to() takes a `dplyr::src_dbi` object or a `DBI::DBIConnection` object as its first argument and a `dm` object as its second argument. The latter is copied to the former. The default is to create temporary tables, set `temporary = FALSE` to create permanent tables. Unless `set_key_constraints` is FALSE, primary key constraints are set on all databases, and in addition foreign key constraints are set on MSSQL and Postgres/Redshift databases.

**Usage**

```
copy_dm_to(
  dest,
  dm,
  ...,
  set_key_constraints = TRUE,
  table_names = NULL,
  temporary = TRUE,
  schema = NULL,
  progress = NA,
  unique_table_names = NULL,
  copy_to = NULL
)
```

**Arguments**

<code>dest</code>	An object of class "src" or "DBIConnection".
<code>dm</code>	A dm object.
<code>...</code>	These dots are for future extensions and must be empty.
<code>set_key_constraints</code>	<p>If TRUE will mirror dm primary and foreign key constraints on a database and create indexes for foreign key constraints. Set to FALSE if your data model currently does not satisfy primary or foreign key constraints.</p>
<code>table_names</code>	<p>Desired names for the tables on dest; the names within the dm remain unchanged. Can be NULL, a named character vector, or a vector of <code>DBI::Id</code> objects. If left NULL (default), the names will be determined automatically depending on the temporary argument:</p> <ol style="list-style-type: none"> <li>temporary = TRUE (default): unique table names based on the names of the tables in the dm are created.</li> <li>temporary = FALSE: the table names in the dm are used as names for the tables on dest.</li> </ol> <p>If a function or one-sided formula, table_names is converted to a function using <code>rlang::as_function()</code>. This function is called with the unquoted table names of the dm object as the only argument. The output of this function is processed by <code>DBI::dbQuoteIdentifier()</code>, that result should be a vector of identifiers of the same length as the original table names.</p> <p>Use a variant of <code>table_names = ~DBI::SQL(paste0("schema_name", ".", .x))</code> to specify the same schema for all tables. Use <code>table_names = identity</code> with <code>temporary = TRUE</code> to avoid giving temporary tables unique names.</p> <p>If a named character vector, the names of this vector need to correspond to the table names in the dm, and its values are the desired names on dest. The value is processed by <code>DBI::dbQuoteIdentifier()</code>, that result should be a vector of identifiers of the same length as the original table names.</p> <p>Use qualified names corresponding to your database's syntax to specify e.g. database and schema for your tables.</p>

temporary	If TRUE, only temporary tables will be created. These tables will vanish when disconnecting from the database.
schema	Name of schema to copy the dm to. If schema is provided, an error will be thrown if temporary = FALSE or table_names is not NULL. Not all DBMS are supported.
progress	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.
unique_table_names, copy_to	Must be NULL.

### Value

A dm object on the given src with the same table names as the input dm.

### Examples

```
con <- DBI::dbConnect(RSQLite::SQLite())

# Copy to temporary tables, unique table names by default:
temp_dm <- copy_dm_to(
  con,
  dm_nycflights13(),
  set_key_constraints = FALSE
)

# Persist, explicitly specify table names:
persistent_dm <- copy_dm_to(
  con,
  dm_nycflights13(),
  temporary = FALSE,
  table_names = ~ paste0("flights_", .x)
)
dbplyr::remote_name(persistent_dm$planes)

DBI::dbDisconnect(con)
```

---

db_schema_create	<i>Create a schema on a database</i>
------------------	--------------------------------------

---

### Description

#### [Experimental]

db\_schema\_create() creates a schema on the database.

### Usage

```
db_schema_create(con, schema, ...)
```



**Arguments**

con	An object of class "src" or "DBIConnection".
schema	Class character or SQL (cf. Details), name of the schema
...	Passed on to the individual methods.

**Details**

Methods are not available for all DBMS.

An error is thrown if a schema of that name already exists.

The argument schema (and dbname for MSSQL) can be provided as SQL objects. Keep in mind, that in this case it is assumed that they are already correctly quoted as identifiers using `DBI::dbQuoteIdentifier()`.

Additional arguments are:

- dbname: supported for MSSQL. Create a schema in a different database on the connected MSSQL-server; default: database addressed by con.

**Value**

NULL invisibly.

**See Also**

Other schema handling functions: [db\\_schema\\_drop\(\)](#), [db\\_schema\\_exists\(\)](#), [db\\_schema\\_list\(\)](#)

---

db_schema_drop	<i>Remove a schema from a database</i>
----------------	--

---

**Description****[Experimental]**

`db_schema_drop()` deletes a schema from the database. For certain DBMS it is possible to force the removal of a non-empty schema, see below.

**Usage**

```
db_schema_drop(con, schema, force = FALSE, ...)
```

**Arguments**

con	An object of class "src" or "DBIConnection".
schema	Class character or SQL (cf. Details), name of the schema
force	Boolean, default FALSE. Set to TRUE to drop a schema and all objects it contains at once. Currently only supported for Postgres/Redshift.
...	Passed on to the individual methods.

**Details**

Methods are not available for all DBMS.

An error is thrown if no schema of that name exists.

The argument schema (and dbname for MSSQL) can be provided as SQL objects. Keep in mind, that in this case it is assumed that they are already correctly quoted as identifiers.

Additional arguments are:

- dbname: supported for MSSQL. Remove a schema from a different database on the connected MSSQL-server; default: database addressed by con.

**Value**

NULL invisibly.

**See Also**

Other schema handling functions: [db\\_schema\\_create\(\)](#), [db\\_schema\\_exists\(\)](#), [db\\_schema\\_list\(\)](#)

---

db_schema_exists	<i>Check for existence of a schema on a database</i>
------------------	--

---

**Description****[Experimental]**

db\_schema\_exists() checks, if a schema exists on the database.

**Usage**

```
db_schema_exists(con, schema, ...)
```

**Arguments**

con	An object of class "src" or "DBIConnection".
schema	Class character or SQL, name of the schema
...	Passed on to the individual methods.

**Details**

Methods are not available for all DBMS.

Additional arguments are:

- dbname: supported for MSSQL. Check if a schema exists on a different database on the connected MSSQL-server; default: database addressed by con.

**Value**

A boolean: TRUE if schema exists, FALSE otherwise.

**See Also**

Other schema handling functions: [db\\_schema\\_create\(\)](#), [db\\_schema\\_drop\(\)](#), [db\\_schema\\_list\(\)](#)

---

db\_schema\_list      *List schemas on a database*

---

**Description****[Experimental]**

db\_schema\_list() lists the available schemas on the database.

**Usage**

```
db_schema_list(con, include_default = TRUE, ...)
```

**Arguments**

con	An object of class "src" or "DBIConnection".
include_default	Boolean, if TRUE (default), also the default schema on the database is included in the result
...	Passed on to the individual methods.

**Details**

Methods are not available for all DBMS.

Additional arguments are:

- dbname: supported for MSSQL. List schemas on a different database on the connected MSSQL-server; default: database addressed by con.

**Value**

A tibble with the following columns:

schema\_name the names of the schemas,  
schema\_owner the schema owner names.

**See Also**

Other schema handling functions: [db\\_schema\\_create\(\)](#), [db\\_schema\\_drop\(\)](#), [db\\_schema\\_exists\(\)](#)

---

decompose_table	<i>Decompose a table into two linked tables</i>
-----------------	---

---

## Description

### [Experimental]

Perform table surgery by extracting a 'parent table' from a table, linking the original table and the new table by a key, and returning both tables.

`decompose_table()` accepts a data frame, a name for the 'ID column' that will be newly created, and the names of the columns that will be extracted into the new data frame.

It creates a 'parent table', which consists of the columns specified in the ellipsis, and a new 'ID column'. Then it removes those columns from the original table, which is now called the 'child table', and adds the 'ID column'.

## Usage

```
decompose_table(.data, new_id_column, ...)
```

## Arguments

<code>.data</code>	Data frame from which columns ... are to be extracted.
<code>new_id_column</code>	Name of the identifier column (primary key column) for the parent table. A column of this name is also added in 'child table'.
<code>...</code>	The columns to be extracted from the <code>.data</code> . One or more unquoted expressions separated by commas. You can treat variable names as if they were positions, so you can use expressions like <code>x:y</code> to select ranges of variables. The arguments in ... are automatically quoted and evaluated in a context where column names represent column positions. They also support unquoting and splicing. See <code>vignette("programming")</code> for an introduction to those concepts. See <code>select</code> helpers for more details, and the examples about <code>tidyselect</code> helpers, such as <code>starts_with()</code> , <code>everything()</code> , ...

## Value

A named list of length two:

- entry "child\_table": the child table with column `new_id_column` referring to the same column in `parent_table`,
- entry "parent\_table": the "lookup table" for `child_table`.

## Life cycle

This function is marked "experimental" because it seems more useful when applied to a table in a `dm` object. Changing the interface later seems harmless because these functions are most likely used interactively.

## See Also

Other table surgery functions: [reunite\\_parent\\_child\(\)](#)

## Examples

```
decomposed_table <- decompose_table(mtcars, new_id, am, gear, carb)
decomposed_table$child_table
decomposed_table$parent_table
```

---

dm	<i>Data model class</i>
----	-------------------------

---

## Description

The `dm` class holds a list of tables and their relationships. It is inspired by [datamodelr](#), and extends the idea by offering operations to access the data in the tables.

`dm()` creates a `dm` object from `tbl` objects (tibbles or lazy data objects).

`new_dm()` is a low-level constructor that creates a new `dm` object.

- If called without arguments, it will create an empty `dm`.
- If called with arguments, no validation checks will be made to ascertain that the inputs are of the expected class and internally consistent; use [dm\\_validate\(\)](#) to double-check the returned object.

`is_dm()` returns TRUE if the input is of class `dm`.

`as_dm()` coerces objects to the `dm` class

## Usage

```
dm(  
  ...,  
  .name_repair = c("check_unique", "unique", "universal", "minimal"),  
  .quiet = FALSE  
)
```

```
new_dm(tables = list())
```

```
is_dm(x)
```

```
as_dm(x, ...)
```

**Arguments**

...	Tables or existing dm objects to add to the dm object. Unnamed tables are auto-named, dm objects must not be named.
.name_repair, .quiet	Options for name repair. Forwarded as <code>repair</code> and <code>quiet</code> to <code>vctrs::vec_as_names()</code> .
tables	A named list of the tables (tibble-objects, not names), to be included in the dm object.
x	An object.

**Value**

For `dm()`, `new_dm()`, `as_dm()`: A dm object.

For `is_dm()`: A scalar logical, TRUE if is this object is a dm.

**See Also**

- [dm\\_from\\_con\(\)](#) for connecting to all tables in a database and importing the primary and foreign keys
- [dm\\_get\\_tables\(\)](#) for returning a list of tables
- [dm\\_add\\_pk\(\)](#) and [dm\\_add\\_fk\(\)](#) for adding primary and foreign keys
- [copy\\_dm\\_to\(\)](#) for DB interaction
- [dm\\_draw\(\)](#) for visualization
- [dm\\_flatten\\_to\\_tbl\(\)](#) for flattening
- [dm\\_filter\(\)](#) for filtering
- [dm\\_select\\_tbl\(\)](#) for creating a dm with only a subset of the tables
- [dm\\_nycflights13\(\)](#) for creating an example dm object
- [decompose\\_table\(\)](#) for table surgery
- [check\\_key\(\)](#) and [check\\_subset\(\)](#) for checking for key properties
- [examine\\_cardinality\(\)](#) for checking the cardinality of the relation between two tables

**Examples**

```
dm(trees, mtcars)

new_dm(list(trees = trees, mtcars = mtcars))

as_dm(list(trees = trees, mtcars = mtcars))

is_dm(dm_nycflights13())

dm_nycflights13()$airports

dm_nycflights13()["airports"]
```

```

dm_nycflights13()[[ "airports" ]]

dm_nycflights13() %>% names()

library(dm)
library(nycflights13)

# using `data.frame` objects
new_dm(tibble::lst(weather, airports))

# using `dm_keyed_tbl` objects
dm <- dm_nycflights13()
y1 <- dm$planes %>%
  mutate() %>%
  select(everything())
y2 <- dm$flights %>%
  left_join(dm$airlines, by = "carrier")

new_dm(list("tbl1" = y1, "tbl2" = y2))

```

dm\_add\_fk

*Add foreign keys***Description**

dm\_add\_fk() marks the specified columns as the foreign key of table table with respect to a key of table ref\_table. Usually the referenced columns are a primary key in ref\_table. However, it is also possible to specify other columns via the ref\_columns argument. If check == TRUE, then it will first check if the values in columns are a subset of the values of the key in table ref\_table.

**Usage**

```

dm_add_fk(
  dm,
  table,
  columns,
  ref_table,
  ref_columns = NULL,
  ...,
  check = FALSE,
  on_delete = c("no_action", "cascade")
)

```

**Arguments**

dm                    A dm object.

table                A table in the dm.

columns	The columns of table which are to become the foreign key columns that reference ref_table. To define a compound key, use c(col1, col2).
ref_table	The table which table will be referencing.
ref_columns	The column(s) of table which are to become the referenced column(s) in ref_table. By default, the primary key is used. To define a compound key, use c(col1, col2).
...	These dots are for future extensions and must be empty.
check	Boolean, if TRUE, a check will be performed to determine if the values of columns are a subset of the values of the key column(s) of ref_table.
on_delete	<b>[Experimental]</b> Defines behavior if a row in the parent table is deleted. - "no_action", the default, means that no action is taken and the operation is aborted if child rows exist - "cascade" means that the child row is also deleted This setting is picked up by <code>copy_dm_to()</code> with <code>set_key_constraints = TRUE</code> , and by <code>dm_sql()</code> , and might be considered by <code>dm_rows_delete()</code> in a future version.

## Details

It is possible that a foreign key (FK) is pointing to columns that are neither primary (PK) nor explicit unique keys (UK). This can happen

1. when a FK is added without a corresponding PK or UK being present in the parent table
2. when the PK or UK is removed (`dm_rm_pk()/dm_rm_uk()`) without first removing the associated FKs.

These columns are then a so-called "implicit unique key" of the referenced table and can be listed via `dm_get_all_uks()`.

## Value

An updated dm with an additional foreign key relation.

## See Also

Other foreign key functions: `dm_enum_fk_candidates()`, `dm_get_all_fks()`, `dm_rm_fk()`

## Examples

```
nycflights_dm <- dm(
  planes = nycflights13::planes,
  flights = nycflights13::flights,
  weather = nycflights13::weather
)

nycflights_dm %>%
  dm_draw()

# Create foreign keys:
nycflights_dm %>%
```



```

dm_add_pk(planes, tailnum) %>%
dm_add_fk(flights, tailnum, planes) %>%
dm_add_pk(weather, c(origin, time_hour)) %>%
dm_add_fk(flights, c(origin, time_hour), weather) %>%
dm_draw()

# Keys can be checked during creation:
try(
  nycflights_dm %>%
    dm_add_pk(planes, tailnum) %>%
    dm_add_fk(flights, tailnum, planes, check = TRUE)
)

```

dm\_add\_pk

*Add a primary key***Description**

dm\_add\_pk() marks the specified columns as the primary key of the specified table. If check == TRUE, then it will first check if the given combination of columns is a unique key of the table. If force == TRUE, the function will replace an already set key, without altering foreign keys previously pointing to that primary key.

**Usage**

```

dm_add_pk(
  dm,
  table,
  columns,
  ...,
  autoincrement = FALSE,
  check = FALSE,
  force = FALSE
)

```

**Arguments**

dm	A dm object.
table	A table in the dm.
columns	Table columns, unquoted. To define a compound key, use c(col1, col2).
...	These dots are for future extensions and must be empty.
autoincrement	<b>[Experimental]</b> If TRUE, the column specified in columns will be populated automatically with a sequence of integers.
check	Boolean, if TRUE, a check is made if the combination of columns is a unique key of the table.

force            Boolean, if FALSE (default), an error will be thrown if there is already a primary key set for this table. If TRUE, a potential old pk is deleted before setting a new one.

### Details

There can be only one primary key per table in a `dm`. It's possible though to set an unlimited number of unique keys using `dm_add_uk()` or adding foreign keys pointing to columns other than the primary key columns with `dm_add_fk()`.

### Value

An updated `dm` with an additional primary key.

### See Also

Other primary key functions: `dm_add_uk()`, `dm_get_all_pks()`, `dm_get_all_uks()`, `dm_has_pk()`, `dm_rm_pk()`, `dm_rm_uk()`, `enum_pk_candidates()`

### Examples

```
nycflights_dm <- dm(
  planes = nycflights13::planes,
  airports = nycflights13::airports,
  weather = nycflights13::weather
)

nycflights_dm %>%
  dm_draw()

# Create primary keys:
nycflights_dm %>%
  dm_add_pk(planes, tailnum) %>%
  dm_add_pk(airports, faa, check = TRUE) %>%
  dm_add_pk(weather, c(origin, time_hour)) %>%
  dm_draw()

# Keys can be checked during creation:
try(
  nycflights_dm %>%
    dm_add_pk(planes, manufacturer, check = TRUE)
)
```

## Description

dm\_add\_uk() marks the specified columns as a unique key of the specified table. If check == TRUE, then it will first check if the given combination of columns is a unique key of the table.

## Usage

```
dm_add_uk(dm, table, columns, ..., check = FALSE)
```

## Arguments

dm	A dm object.
table	A table in the dm.
columns	Table columns, unquoted. To define a compound key, use c(col1, col2).
...	These dots are for future extensions and must be empty.
check	Boolean, if TRUE, a check is made if the combination of columns is a unique key of the table.

## Details

The difference between a primary key (PK) and a unique key (UK) consists in the following:

- When a local dm is copied to a database (DB) with `copy_dm_to()`, a PK will be set on the DB by default, whereas a UK is being ignored.
- A PK can be set as an autoincrement key (also implemented on certain DBMS when the dm is transferred to the DB)
- There can be only one PK for each table, whereas there can be unlimited UKs
- A UK will be used, if the same table has an autoincrement PK in addition, to ensure that during delta load processes on the DB (cf. `dm_rows_append()`) the foreign keys are updated accordingly. If no UK is available, the insertion is done row-wise, which also ensures a correct matching, but can be much slower.
- A UK can generally enhance the data model by adding additional information
- There can also be implicit UKs, when the columns addressed by a foreign key are neither a PK nor a UK. These implicit UKs are also listed by `dm_get_all_uks()`

## Value

An updated dm with an additional unique key.

## See Also

Other primary key functions: `dm_add_pk()`, `dm_get_all_pks()`, `dm_get_all_uks()`, `dm_has_pk()`, `dm_rm_pk()`, `dm_rm_uk()`, `enum_pk_candidates()`

## Examples

```
nycflights_dm <- dm(  
  planes = nycflights13::planes,  
  airports = nycflights13::airports,  
  weather = nycflights13::weather  
)  
  
# Create unique keys:  
nycflights_dm %>%  
  dm_add_uk(planes, tailnum) %>%  
  dm_add_uk(airports, faa, check = TRUE) %>%  
  dm_add_uk(weather, c(origin, time_hour)) %>%  
  dm_get_all_uks()  
  
# Keys can be checked during creation:  
try(  
  nycflights_dm %>%  
    dm_add_uk(planes, manufacturer, check = TRUE)  
)
```

---

dm\_deconstruct

*Create code to deconstruct a dm object*

---

## Description

### [Experimental]

Emits code that assigns each table in the dm to a variable, using `pull_tbl()` with `keyed = TRUE`. These tables retain information about primary and foreign keys, even after data transformations, and can be converted back to a dm object with `dm()`.

## Usage

```
dm_deconstruct(dm, dm_name = NULL)
```

## Arguments

dm	A dm object.
dm_name	The code to use to access the dm object, by default the expression passed to this function.

## Value

This function is called for its side effect of printing generated code.

**Examples**

```
dm <- dm_nycflights13()
dm_deconstruct(dm)
airlines <- pull_tbl(dm, "airlines", keyed = TRUE)
airports <- pull_tbl(dm, "airports", keyed = TRUE)
flights <- pull_tbl(dm, "flights", keyed = TRUE)
planes <- pull_tbl(dm, "planes", keyed = TRUE)
weather <- pull_tbl(dm, "weather", keyed = TRUE)
by_origin <-
  flights %>%
  group_by(origin) %>%
  summarize(mean_arr_delay = mean(arr_delay, na.rm = TRUE)) %>%
  ungroup()

by_origin
dm(airlines, airports, flights, planes, weather, by_origin) %>%
  dm_draw()
```

---

dm\_disambiguate\_cols *Resolve column name ambiguities*

---

**Description**

This function ensures that all columns in a dm have unique names.

**Usage**

```
dm_disambiguate_cols(
  dm,
  .sep = ".",
  ...,
  .quiet = FALSE,
  .position = c("suffix", "prefix")
)
```

**Arguments**

dm	A dm object.
.sep	The character variable that separates the names of the table and the names of the ambiguous columns.
...	These dots are for future extensions and must be empty.
.quiet	Boolean. By default, this function lists the renamed columns in a message, pass TRUE to suppress this message.
.position	<b>[Experimental]</b> By default, table names are appended to the column names to resolve conflicts. Prepending table names was the default for versions before 1.0.0, use "prefix" to achieve this behavior.

## Details

The function first checks if there are any column names that are not unique. If there are, those columns will be assigned new, unique, names by prefixing their existing name with the name of their table and a separator. Columns that act as primary or foreign keys will not be renamed because only the foreign key column will remain when two tables are joined, making that column name "unique" as well.

## Value

A dm whose column names are unambiguous.

## Examples

```
dm_nycflights13() %>%  
  dm_disambiguate_cols()
```

---

dm\_draw

*Draw a diagram of the data model*

---

## Description

dm\_draw() draws a diagram, a visual representation of the data model.

## Usage

```
dm_draw(  
  dm,  
  rankdir = "LR",  
  ...,  
  col_attr = NULL,  
  view_type = c("keys_only", "all", "title_only"),  
  columnArrows = TRUE,  
  graph_attrs = "",  
  node_attrs = "",  
  edge_attrs = "",  
  focus = NULL,  
  graph_name = "Data Model",  
  column_types = NULL,  
  backend = "Diagrammer",  
  font_size = NULL  
)
```

**Arguments**

dm	A <a href="#">dm</a> object.
rankdir	Graph attribute for direction (e.g., 'BT' = bottom -> top).
...	These dots are for future extensions and must be empty.
col_attr	Deprecated, use <code>column_types</code> instead.
view_type	Can be "keys_only" (default), "all" or "title_only". It defines the level of details for rendering tables (only primary and foreign keys, all columns, or no columns).
columnArrows	Edges from columns to columns (default: TRUE).
graph_attrs	Additional graph attributes.
node_attrs	Additional node attributes.
edge_attrs	Additional edge attributes.
focus	A list of parameters for rendering (table filter).
graph_name	The name of the graph.
column_types	Set to TRUE to show column types.
backend	Currently, only the default "DiagrammeR" is accepted. Pass this value explicitly if your code not only uses this function to display a data model but relies on the type of the return value.
font_size	<p><b>[Experimental]</b></p> <p>Font size for:</p> <ul style="list-style-type: none"> <li>• header, defaults to 16</li> <li>• column, defaults to 16</li> <li>• table_description, defaults to 8</li> </ul> <p>Can be set as a named integer vector, e.g. <code>c(table_headers = 18L, table_description = 6L)</code>.</p>

**Details**

Currently, **dm** uses **DiagrammeR** to draw diagrams. Use `DiagrammeRsvg::export_svg()` to convert the diagram to an SVG file.

The backend for drawing the diagrams might change in the future. If you rely on **DiagrammeR**, pass an explicit value for the `backend` argument.

**Value**

An object with a `print()` method, which, when printed, produces the output seen in the viewer as a side effect. Currently, this is an object of class `grViz` (see also `DiagrammeR::grViz()`), but this is subject to change.

**See Also**

[dm\\_set\\_colors\(\)](#) for defining the table colors.

[dm\\_set\\_table\\_description\(\)](#) for adding details to one or more tables in the diagram

**Examples**

```
dm_nycflights13() %>%
  dm_draw()

dm_nycflights13(cycle = TRUE) %>%
  dm_draw(view_type = "title_only")

head(dm_get_available_colors())
length(dm_get_available_colors())

dm_nycflights13() %>%
  dm_get_colors()
```

---

dm\_enum\_fk\_candidates *Foreign key candidates*

---

**Description****[Experimental]**

Determine which columns would be good candidates to be used as foreign keys of a table, to reference the primary key column of another table of the `dm` object.

**Usage**

```
dm_enum_fk_candidates(dm, table, ref_table, ...)

enum_fk_candidates(dm_zoomed, ref_table, ...)
```

**Arguments**

<code>dm</code>	A <code>dm</code> object.
<code>table</code>	The table whose columns should be tested for suitability as foreign keys.
<code>ref_table</code>	A table with a primary key.
<code>...</code>	These dots are for future extensions and must be empty.
<code>dm_zoomed</code>	A <code>dm</code> with a zoomed table.

**Details**

`dm_enum_fk_candidates()` first checks if `ref_table` has a primary key set, if not, an error is thrown.

If `ref_table` does have a primary key, then a join operation will be tried using that key as the `by` argument of `join()` to match it to each column of `table`. Attempting to join incompatible columns triggers an error.

The outcome of the join operation determines the value of the `why` column in the result:



- an empty value for a column of table that is a suitable foreign key candidate
- the count and percentage of missing matches for a column that is not suitable
- the error message triggered for unsuitable candidates that may include the types of mismatched columns

enum\_fk\_candidates() works like dm\_enum\_fk\_candidates() with the zoomed table as table.

### Value

A tibble with the following columns:

columns columns of table,

candidate boolean: are these columns a candidate for a foreign key,

why if not a candidate for a foreign key, explanation for for this.

### Life cycle

These functions are marked "experimental" because we are not yet sure about the interface, in particular if we need both dm\_enum...() and enum...() variants. Changing the interface later seems harmless because these functions are most likely used interactively.

### See Also

Other foreign key functions: [dm\\_add\\_fk\(\)](#), [dm\\_get\\_all\\_fks\(\)](#), [dm\\_rm\\_fk\(\)](#)

### Examples

```
dm_nycflights13() %>%  
  dm_enum_fk_candidates(flights, airports)
```

```
dm_nycflights13() %>%  
  dm_zoom_to(flights) %>%  
  enum_fk_candidates(airports)
```

---

dm\_examine\_cardinalities

*Learn about your data model*

---

### Description

#### [Experimental]

This function returns a tibble with information about the cardinality of the FK constraints. The printing for this object is special, use [tibble::as\\_tibble\(\)](#) to print as a regular tibble.

**Usage**

```
dm_examine_cardinalities(
  .dm,
  ...,
  .progress = NA,
  dm = deprecated(),
  progress = deprecated()
)
```

**Arguments**

<code>.dm</code>	A dm object.
<code>...</code>	These dots are for future extensions and must be empty.
<code>.progress</code>	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.
<code>dm, progress</code>	<b>[Deprecated]</b>

**Details**

Uses [examine\\_cardinality\(\)](#) on each foreign key that is defined in the `dm`.

**Value**

A tibble with the following columns:

<code>child_table</code>	child table,
<code>child_fk_cols</code>	foreign key column(s) in child table as list of character vectors,
<code>parent_table</code>	parent table,
<code>parent_key_cols</code>	key column(s) in parent table as list of character vectors,
<code>cardinality</code>	the nature of cardinality along the foreign key.

**See Also**

Other cardinality functions: [examine\\_cardinality\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_examine_cardinalities()
```

---

`dm_examine_constraints`*Validate your data model*

---

## Description

This function returns a tibble with information about which key constraints are met (`is_key = TRUE`) or violated (`FALSE`). The printing for this object is special, use `tibble::as_tibble()` to print as a regular tibble.

## Usage

```
dm_examine_constraints(  
  .dm,  
  ...,  
  .progress = NA,  
  dm = deprecated(),  
  progress = deprecated()  
)
```

## Arguments

<code>.dm</code>	A dm object.
<code>...</code>	These dots are for future extensions and must be empty.
<code>.progress</code>	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.
<code>dm, progress</code>	<b>[Deprecated]</b>

## Details

For the primary key constraints, it is tested if the values in the respective columns are all unique. For the foreign key constraints, the tests check if for each foreign key constraint, the values of the foreign key column form a subset of the values of the referenced column.

## Value

A tibble with the following columns:

`table` the table in the dm,  
`kind` "PK" or "FK",  
`columns` the table columns that define the key,  
`ref_table` for foreign keys, the referenced table,  
`is_key` logical,  
`problem` if `is_key = FALSE`, the reason for that.

**Examples**

```
dm_nycflights13() %>%
  dm_examine_constraints()
```

dm\_filter

*Filtering***Description**

Filtering a table of a `dm` object may affect other tables that are connected to it directly or indirectly via foreign key relations.

`dm_filter()` can be used to define filter conditions for tables using syntax that is similar to `dplyr::filter()`. The filters work across related tables: The resulting `dm` object only contains rows that are related (directly or indirectly) to rows that remain after applying the filters on all tables.

**Usage**

```
dm_filter(.dm, ...)
```

**Arguments**

<code>.dm</code>	A <code>dm</code> object.
<code>...</code>	Named logical predicates. The names correspond to tables in the <code>dm</code> object. The predicates are defined in terms of the variables in the corresponding table, they are passed on to <code>dplyr::filter()</code> . Multiple conditions are combined with <code>&amp;</code> . Only the rows where the condition evaluates to <code>TRUE</code> are kept.

**Details**

As of `dm 1.0.0`, these conditions are no longer stored in the `dm` object, instead they are applied to all tables during the call to `dm_filter()`. Calling `dm_apply_filters()` or `dm_apply_filters_to_tbl()` is no longer necessary.

Use `dm_zoom_to()` and `dplyr::filter()` to filter rows without affecting related tables.

**Value**

An updated `dm` object with filters executed across all tables.

## Examples

```
dm_nyc <- dm_nycflights13()
dm_nyc %>%
  dm_nrow()

dm_nyc_filtered <-
  dm_nycflights13() %>%
  dm_filter(airports = (name == "John F Kennedy Intl"))

dm_nyc_filtered %>%
  dm_nrow()

# If you want to keep only those rows in the parent tables
# whose primary key values appear as foreign key values in
# `flights`, you can set a `TRUE` filter in `flights`:
dm_nyc %>%
  dm_filter(flights = (1 == 1)) %>%
  dm_nrow()

# note that in this example, the only affected table is
# `airports` because the departure airports in `flights` are
# only the three New York airports.
```

---

dm\_financial

*Creates a dm object for the Financial data*

---

## Description

dm\_financial() creates an example `dm` object from the tables at <https://relational.fel.cvut.cz/dataset/Financial>. The connection is established once per session, subsequent calls return the same connection.

dm\_financial\_sqlite() copies the data to a temporary SQLite database. The data is downloaded once per session, subsequent calls return the same database. The `trans` table is excluded due to its size.

## Usage

```
dm_financial()
```

```
dm_financial_sqlite()
```

## Value

A `dm` object.

## Examples

```
dm_financial() %>%
  dm_draw()
```

---

dm\_flatten\_to\_tbl      *Flatten a part of a dm into a wide table*

---

### Description

dm\_flatten\_to\_tbl() gathers all information of interest in one place in a wide table. It performs a disambiguation of column names and a cascade of joins.

### Usage

```
dm_flatten_to_tbl(dm, .start, ..., .recursive = FALSE, .join = left_join)
```

### Arguments

dm	A <code>dm</code> object.
.start	The table from which all outgoing foreign key relations are considered when establishing a processing order for the joins. An interesting choice could be for example a fact table in a star schema.
...	<b>[Experimental]</b> Unquoted names of the tables to be included in addition to the .start table. The order of the tables here determines the order of the joins. If the argument is empty, all tables that can be reached will be included. tidyselect is supported, see <code>dplyr::select()</code> for details on the semantics.
.recursive	Logical, defaults to FALSE. Should not only parent tables be joined to .start, but also their ancestors?
.join	The type of join to be performed, see <code>dplyr::join()</code> .

### Details

With ... left empty, this function will join together all the tables of your `dm` object that can be reached from the .start table, in the direction of the foreign key relations (pointing from the child tables to the parent tables), using the foreign key relations to determine the argument by for the necessary joins. The result is one table with unique column names. Use the ... argument if you would like to control which tables should be joined to the .start table.

Mind that calling dm\_flatten\_to\_tbl() with .join = right\_join and no table order determined in the ... argument will not lead to a well-defined result if two or more foreign tables are to be joined to .start. The resulting table would depend on the order the tables that are listed in the dm. Therefore, trying this will result in a warning.

Since .join = nest\_join does not make sense in this direction (LHS = child table, RHS = parent table: for valid key constraints each nested column entry would be a tibble of one row), an error will be thrown if this method is chosen.

The difference between .recursive = FALSE and .recursive = TRUE is the following (see the examples):

- .recursive = FALSE allows only one level of hierarchy (i.e., direct neighbors to table .start), while

- `.recursive = TRUE` will go through all levels of hierarchy while joining.

Additionally, these functions differ from `dm_wrap_tbl()`, which always returns a `dm` object.

### Value

A single table that results from consecutively joining all affected tables to the `.start` table.

### Examples

```
dm_financial() %>%
  dm_select_tbl(-loans) %>%
  dm_flatten_to_tbl(.start = cards)

dm_financial() %>%
  dm_select_tbl(-loans) %>%
  dm_flatten_to_tbl(.start = cards, .recursive = TRUE)
```

---

dm\_from\_con

*Load a dm from a remote data source*

---

### Description

`dm_from_con()` creates a `dm` from some or all tables in a `dplyr::src` (a database or an environment) or which are accessible via a DBI-Connection. For Postgres/Redshift and SQL Server databases, primary and foreign keys are imported from the database.

### Usage

```
dm_from_con(
  con = NULL,
  table_names = NULL,
  learn_keys = NULL,
  .names = NULL,
  ...
)
```

### Arguments

<code>con</code>	A <code>DBI::DBIConnection</code> or a Pool object.
<code>table_names</code>	A character vector of the names of the tables to include.
<code>learn_keys</code>	<b>[Experimental]</b> Set to <code>TRUE</code> to query the definition of primary and foreign keys from the database. Currently works only for Postgres/Redshift and SQL Server databases. The default attempts to query and issues an informative message.

.names	<p><b>[Experimental]</b></p> <p>A glue specification that describes how to name the tables within the output, currently only for MSSQL, Postgres/Redshift and MySQL/MariaDB. This can use <code>{.table}</code> to stand for the table name, and <code>{.schema}</code> to stand for the name of the schema which the table lives within. The default (NULL) is equivalent to <code>"{.table}"</code> when a single schema is specified in schema, and <code>"{.schema}.{.table}"</code> for the case where multiple schemas are given, and may change in future versions.</p>
...	<p><b>[Experimental]</b></p> <p>Additional parameters for the schema learning query.</p> <ul style="list-style-type: none"> <li>• <code>schema</code>: supported for MSSQL (default: "dbo"), Postgres/Redshift (default: "public"), and MariaDB/MySQL (default: current database). Learn the tables in a specific schema (or database for MariaDB/MySQL).</li> <li>• <code>dbname</code>: supported for MSSQL. Access different databases on the connected MSSQL-server; default: active database.</li> <li>• <code>table_type</code>: supported for Postgres/Redshift (default: "BASE TABLE"). Specify the table type. Options are: <ol style="list-style-type: none"> <li>1. "BASE TABLE" for a persistent table (normal table type)</li> <li>2. "VIEW" for a view</li> <li>3. "FOREIGN TABLE" for a foreign table</li> <li>4. "LOCAL TEMPORARY" for a temporary table</li> </ol> </li> </ul>

### Value

A dm object.

### Examples

```
con <- dm_get_con(dm_financial())

# Avoid DBI::dbDisconnect() here, because we don't own the connection
```

---

dm_get_all_fks	<i>Get foreign key constraints</i>
----------------	------------------------------------

---

### Description

Get a summary of all foreign key relations in a `dm`.

### Usage

```
dm_get_all_fks(dm, parent_table = NULL, ...)
```



**Arguments**

dm	A dm object.
parent_table	One or more table names, unquoted, to return foreign key information for. If given, foreign keys are returned in that order. The default NULL returns information for all tables.
...	These dots are for future extensions and must be empty.

**Value**

A tibble with the following columns:

child_table	child table,
child_fk_cols	foreign key column(s) in child table as list of character vectors,
parent_table	parent table,
parent_key_cols	key column(s) in parent table as list of character vectors.
on_delete	behavior on deletion of rows in the parent table.

**See Also**

Other foreign key functions: [dm\\_add\\_fk\(\)](#), [dm\\_enum\\_fk\\_candidates\(\)](#), [dm\\_rm\\_fk\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_get_all_fks()
```

---

dm_get_all_pks	<i>Get all primary keys of a dm object</i>
----------------	--

---

**Description**

dm\_get\_all\_pks() checks the dm object for primary keys and returns the tables and the respective primary key columns.

**Usage**

```
dm_get_all_pks(dm, table = NULL, ...)
```

**Arguments**

dm	A dm object.
table	One or more table names, unquoted, to return primary key information for. If given, primary keys are returned in that order. The default NULL returns information for all tables.
...	These dots are for future extensions and must be empty.

**Value**

A tibble with the following columns:

table table name,

pk\_col column name(s) of primary key, as list of character vectors.

**See Also**

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_uks\(\)](#), [dm\\_has\\_pk\(\)](#), [dm\\_rm\\_pk\(\)](#), [dm\\_rm\\_uk\(\)](#), [enum\\_pk\\_candidates\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_get_all_pks()
```

---

dm_get_all_uks	<i>Get all unique keys of a dm object</i>
----------------	---

---

**Description**

`dm_get_all_uks()` checks the `dm` object for unique keys (primary keys, explicit and implicit unique keys) and returns the tables and the respective unique key columns.

**Usage**

```
dm_get_all_uks(dm, table = NULL, ...)
```

**Arguments**

<code>dm</code>	A <code>dm</code> object.
<code>table</code>	One or more table names, unquoted, to return unique key information for. The default <code>NULL</code> returns information for all tables.
<code>...</code>	These dots are for future extensions and must be empty.

**Details**

There are 3 kinds of unique keys:

- `PK`: Primary key, set by [dm\\_add\\_pk\(\)](#)
- `explicit UK`: Unique key, set by [dm\\_add\\_uk\(\)](#)
- `implicit UK`: Unique key, not explicitly set, but referenced by a foreign key.

**Value**

A tibble with the following columns:

table table name,

uk\_col column name(s) of primary key, as list of character vectors,

kind kind of unique key, see details.

**See Also**

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_pks\(\)](#), [dm\\_has\\_pk\(\)](#), [dm\\_rm\\_pk\(\)](#), [dm\\_rm\\_uk\(\)](#), [enum\\_pk\\_candidates\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_get_all_uks()
```

---

dm_get_con	<i>Get connection</i>
------------	-----------------------

---

**Description**

`dm_get_con()` returns the DBI connection for a dm object. This works only if the tables are stored on a database, otherwise an error is thrown.

**Usage**

```
dm_get_con(dm)
```

**Arguments**

dm                    A dm object.

**Details**

All lazy tables in a dm object must be stored on the same database server and accessed through the same connection, because a large part of the package's functionality relies on efficient joins.

**Value**

The `DBI::DBIConnection` object for a dm object.

**Examples**

```
dm_financial() %>%
  dm_get_con()
```

---

dm_get_tables	<i>Get tables</i>
---------------	-------------------

---

### Description

dm\_get\_tables() returns a named list of **dplyr tbl** objects of a dm object.

### Usage

```
dm_get_tables(x, ..., keyed = FALSE)
```

### Arguments

x	A dm object.
...	These dots are for future extensions and must be empty.
keyed	<b>[Experimental]</b> Set to TRUE to return objects of the internal class "dm_keyed_tbl" that will contain information on primary and foreign keys in the individual table objects. This allows using dplyr workflows on those tables and later reconstruct them into a dm object. See <a href="#">dm_deconstruct()</a> for a function that generates corresponding code for an existing dm object, and <a href="#">vignette("tech-dm-keyed")</a> for details.

### Value

A named list with the tables (data frames or lazy tables) constituting the dm.

### See Also

[dm\(\)](#) and [new\\_dm\(\)](#) for constructing a dm object from tables.

### Examples

```
dm_nycflights13() %>%
  dm_get_tables()

dm_nycflights13() %>%
  dm_get_tables(keyed = TRUE)

dm_nycflights13() %>%
  dm_get_tables(keyed = TRUE) %>%
  new_dm()
```

---

`dm_gui`*Shiny app for defining dm objects*

---

## Description

### [Experimental]

This function starts a Shiny application that allows to define dm objects from a database or from local data frames. The application generates R code that can be inserted or copy-pasted into an R script or function.

## Usage

```
dm_gui(..., dm = NULL, select_tables = TRUE, debug = FALSE)
```

## Arguments

<code>...</code>	These dots are for future extensions and must be empty.
<code>dm</code>	An initial dm object, currently required.
<code>select_tables</code>	Show selectize input to select tables?
<code>debug</code>	Set to TRUE to simplify debugging of the app.

## Details

In a future release, the app will also allow composing dm objects directly from database connections or data frames.

The signature of this function is subject to change without notice. This should not pose too many problems, because it will usually be run interactively.

## Examples

```
## Not run:  
dm <- dm_nycflights13(cycle = TRUE)  
dm_gui(dm = dm)  
  
## End(Not run)
```

---

dm_has_pk	<i>Check for primary key</i>
-----------	------------------------------

---

**Description**

dm\_has\_pk() checks if a given table has columns marked as its primary key.

**Usage**

```
dm_has_pk(dm, table, ...)
```

**Arguments**

dm	A dm object.
table	A table in the dm.
...	These dots are for future extensions and must be empty.

**Value**

A logical value: TRUE if the given table has a primary key, FALSE otherwise.

**See Also**

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_pks\(\)](#), [dm\\_get\\_all\\_uks\(\)](#), [dm\\_rm\\_pk\(\)](#), [dm\\_rm\\_uk\(\)](#), [enum\\_pk\\_candidates\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_has_pk(flights)
dm_nycflights13() %>%
  dm_has_pk(planes)
```

---

dm_mutate_tbl	<i>Update tables in a dm</i>
---------------	------------------------------

---

**Description****[Experimental]**

Updates one or more existing tables in a [dm](#). For now, the column names must be identical. This restriction may be levied optionally in the future.

**Usage**

```
dm_mutate_tbl(dm, ...)
```

**Arguments**

dm                    A `dm` object.  
 ...                   One or more tables to update in the `dm`. Must be named.

**See Also**

[dm\(\)](#), [dm\\_select\\_tbl\(\)](#)

**Examples**

```
dm_nycflights13() %>%
  dm_mutate_tbl(flights = nycflights13::flights[1:3, ])
```

---

dm_nest_tbl	<i>Nest a table inside its dm</i>
-------------	-----------------------------------

---

**Description****[Experimental]**

`dm_nest_tbl()` converts a child table to a nested column in its parent table. The child table should not have children itself (i.e. it needs to be a *terminal child table*).

**Usage**

```
dm_nest_tbl(dm, child_table, into = NULL)
```

**Arguments**

dm                    A `dm`.  
 child\_table          A terminal table with one parent table.  
 into                  The table to nest child\_tables into, optional as it can be guessed from the foreign keys unambiguously but useful to be explicit.

**See Also**

[dm\\_wrap\\_tbl\(\)](#), [dm\\_unwrap\\_tbl\(\)](#), [dm\\_pack\\_tbl\(\)](#)

**Examples**

```
nested_dm <-
  dm_nycflights13() %>%
  dm_select_tbl(airlines, flights) %>%
  dm_nest_tbl(flights)

nested_dm

nested_dm$airlines
```

---

dm_nrow	<i>Number of rows</i>
---------	-----------------------

---

### Description

Returns a named vector with the number of rows for each table.

### Usage

```
dm_nrow(dm)
```

### Arguments

dm                   A [dm](#) object.

### Value

A named vector with the number of rows for each table.

### Examples

```
dm_nycflights13() %>%  
  dm_filter(airports = (faa %in% c("EWR", "LGA"))) %>%  
  dm_nrow()
```

---

dm_nycflights13	<i>Creates a dm object for the <b>nycflights13</b> data</i>
-----------------	---

---

### Description

Creates an example [dm](#) object from the tables in **nycflights13**, along with the references. See [nycflights13::flights](#) for a description of the data. As described in [nycflights13::planes](#), the relationship between the `flights` table and the `planes` tables is "weak", it does not satisfy data integrity constraints.

### Usage

```
dm_nycflights13(  
  ...,  
  cycle = FALSE,  
  color = TRUE,  
  subset = TRUE,  
  compound = TRUE,  
  table_description = FALSE  
)
```



**Arguments**

...	These dots are for future extensions and must be empty.
cycle	Boolean. If FALSE (default), only one foreign key relation (from <code>flights\$origin</code> to <code>airports\$faa</code> ) between the <code>flights</code> table and the <code>airports</code> table is established. If TRUE, a dm object with a double reference between those tables will be produced.
color	Boolean, if TRUE (default), the resulting dm object will have colors assigned to different tables for visualization with <code>dm_draw()</code> .
subset	Boolean, if TRUE (default), the <code>flights</code> table is reduced to flights with column <code>day</code> equal to 10.
compound	Boolean, if FALSE, no link will be established between tables <code>flights</code> and <code>weather</code> , because this requires compound keys.
table_description	Boolean, if TRUE, a description will be added for each table that will be displayed when drawing the table with <code>dm_draw()</code> .

**Value**

A dm object consisting of **nycflights13** tables, complete with primary and foreign keys and optionally colored.

**See Also**

`vignette("howto-dm-df")`

**Examples**

```
dm_nycflights13() %>%
  dm_draw()
```

---

dm\_pack\_tbl

*dm\_pack\_tbl()*

---

**Description****[Experimental]**

`dm_pack_tbl()` converts a parent table to a packed column in its child table. The parent table should not have parent tables itself (i.e. it needs to be a *terminal parent table*).

**Usage**

```
dm_pack_tbl(dm, parent_table, into = NULL)
```

**Arguments**

dm	A dm.
parent_table	A terminal table with one child table.
into	The table to pack parent_tables into, optional as it can be guessed from the foreign keys unambiguously but useful to be explicit.

**See Also**

[dm\\_wrap\\_tbl\(\)](#), [dm\\_unwrap\\_tbl\(\)](#), [dm\\_nest\\_tbl\(\)](#).

**Examples**

```
dm_packed <-
  dm_nycflights13() %>%
  dm_pack_tbl(planes)

dm_packed

dm_packed$flights

dm_packed$flights$planes
```

---

dm\_paste

---

*Create R code for a dm object*


---

**Description**

dm\_paste() takes an existing dm and emits the code necessary for its creation.

**Usage**

```
dm_paste(dm, select = NULL, ..., tab_width = 2, options = NULL, path = NULL)
```

**Arguments**

dm	A dm object.
select	Deprecated, see "select" in the options argument.
...	Must be empty.
tab_width	Indentation width for code from the second line onwards
options	Formatting options. A character vector containing some of: <ul style="list-style-type: none"> <li>"tables": <a href="#">tibble()</a> calls for empty table definitions derived from <a href="#">dm_ptype()</a>, overrides "select".</li> <li>"select": <a href="#">dm_select()</a> statements for columns that are part of the dm.</li> <li>"keys": <a href="#">dm_add_pk()</a>, <a href="#">dm_add_fk()</a> and <a href="#">dm_add_uk()</a> statements for adding keys.</li> </ul>

- "color": `dm_set_colors()` statements to set color.
  - "all": All options above except "select"
- Default NULL is equivalent to `c("keys", "color")`
- path                      Output file, if NULL the code is printed to the console.

### Details

The code emitted by the function reproduces the structure of the `dm` object. The `options` argument controls the level of detail: keys, colors, table definitions. Data in the tables is never included, see `dm_ptype()` for the underlying logic.

### Value

Code for producing the prototype of the given `dm`.

### Examples

```
dm() %>%
  dm_paste()

dm_nycflights13() %>%
  dm_paste()

dm_nycflights13() %>%
  dm_paste(options = "select")
```

---

dm_pixarfilms	<i>Creates a dm object for the <b>pixarfilms</b> data</i>
---------------	---

---

### Description

Creates an example `dm` object from the tables in **pixarfilms**, along with the references.

### Usage

```
dm_pixarfilms(..., color = TRUE, consistent = FALSE)
```

### Arguments

- |            |  |
|------------|--|
| ...        | These dots are for future extensions and must be empty.  |
| color      | Boolean, if TRUE (default), the resulting <code>dm</code> object will have colors assigned to different tables for visualization with <code>dm_draw()</code> .   |
| consistent | Boolean, In the original <code>dm</code> the <code>film</code> column in <code>pixar_films</code> contains missing values so cannot be made a proper primary key. Set to TRUE to remove those records. |

**Value**

A dm object consisting of **pixarfilms** tables, complete with primary and foreign keys and optionally colored.

**Examples**

```
dm_pixarfilms()
dm_pixarfilms() %>%
  dm_draw()
```

---

dm\_ptype

*Prototype for a dm object*


---

**Description**

The prototype contains all tables, all primary and foreign keys, but no data. All tables are truncated and converted to zero-row tibbles, also for remote data models. Columns retain their type. This is useful for performing creation and population of a database in separate steps.

**Usage**

```
dm_ptype(dm)
```

**Arguments**

dm                    A dm object.

**Examples**

```
dm_financial() %>%
  dm_ptype()

dm_financial() %>%
  dm_ptype() %>%
  dm_nrow()
```

---

dm_rename	<i>Rename columns</i>
-----------	-----------------------

---

## Description

Rename the columns of your `dm` using syntax that is similar to `dplyr::rename()`.

## Usage

```
dm_rename(dm, table, ...)
```

## Arguments

<code>dm</code>	A <code>dm</code> object.
<code>table</code>	A table in the <code>dm</code> .
<code>...</code>	One or more unquoted expressions separated by commas. You can treat variable names as if they were positions, and use expressions like <code>x:y</code> to select the ranges of variables. Use named arguments, e.g. <code>new_name = old_name</code> , to rename the selected variables. The arguments in <code>...</code> are automatically quoted and evaluated in a context where column names represent column positions. They also support unquoting and splicing. See <code>vignette("programming", package = "dplyr")</code> for an introduction to those concepts. See select helpers for more details, and the examples about <a href="#">tidyselect helpers</a> , such as <code>starts_with()</code> , <code>everything()</code> , etc.

## Details

If key columns are renamed, then the meta-information of the `dm` is updated accordingly.

## Value

An updated `dm` with the columns of `table` renamed.

## Examples

```
dm_nycflights13() %>%  
  dm_rename(airports, code = faa, altitude = alt)
```

---

dm_rm_fk	<i>Remove foreign keys</i>
----------	----------------------------

---

### Description

dm\_rm\_fk() can remove either one reference between two tables, or multiple references at once (with a message). An error is thrown if no matching foreign key is found.

### Usage

```
dm_rm_fk(
  dm,
  table = NULL,
  columns = NULL,
  ref_table = NULL,
  ref_columns = NULL,
  ...
)
```

### Arguments

dm	A dm object.
table	A table in the dm. Pass NULL to remove all matching keys.
columns	Table columns, unquoted. To refer to a compound key, use c(col1, col2). Pass NULL (the default) to remove all matching keys.
ref_table	The table referenced by the table argument. Pass NULL to remove all matching keys.
ref_columns	The columns of table that should no longer be referencing the primary key of ref_table. To refer to a compound key, use c(col1, col2).
...	These dots are for future extensions and must be empty.

### Value

An updated dm without the matching foreign key relation(s).

### See Also

Other foreign key functions: [dm\\_add\\_fk\(\)](#), [dm\\_enum\\_fk\\_candidates\(\)](#), [dm\\_get\\_all\\_fks\(\)](#)

### Examples

```
dm_nycflights13(cycle = TRUE) %>%
  dm_rm_fk(flights, dest, airports) %>%
  dm_draw()
```

---

dm_rm_pk	<i>Remove a primary key</i>
----------	-----------------------------

---

## Description

If a table name is provided, `dm_rm_pk()` removes the primary key from this table and leaves the `dm` object otherwise unaltered. If no table is given, the `dm` is stripped of all primary keys at once. An error is thrown if no primary key matches the selection criteria. If the selection criteria are ambiguous, a message with unambiguous replacement code is shown. Foreign keys are never removed.

## Usage

```
dm_rm_pk(dm, table = NULL, columns = NULL, ..., fail_fk = NULL)
```

## Arguments

<code>dm</code>	A <code>dm</code> object.
<code>table</code>	A table in the <code>dm</code> . Pass <code>NULL</code> to remove all matching keys.
<code>columns</code>	Table columns, unquoted. To refer to a compound key, use <code>c(col1, col2)</code> . Pass <code>NULL</code> (the default) to remove all matching keys.
<code>...</code>	These dots are for future extensions and must be empty.
<code>fail_fk</code>	<b>[Deprecated]</b>

## Value

An updated `dm` without the indicated primary key(s).

## See Also

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_pks\(\)](#), [dm\\_get\\_all\\_uks\(\)](#), [dm\\_has\\_pk\(\)](#), [dm\\_rm\\_uk\(\)](#), [enum\\_pk\\_candidates\(\)](#)

## Examples

```
dm_nycflights13() %>%  
  dm_rm_pk(airports) %>%  
  dm_draw()
```

---

dm_rm_uk	<i>Remove a unique key</i>
----------	----------------------------

---

### Description

dm\_rm\_uk() removes one or more unique keys from a table and leaves the dm object otherwise unaltered. An error is thrown if no unique key matches the selection criteria. If the selection criteria are ambiguous, a message with unambiguous replacement code is shown. Foreign keys are never removed.

### Usage

```
dm_rm_uk(dm, table = NULL, columns = NULL, ...)
```

### Arguments

dm	A dm object.
table	A table in the dm. Pass NULL to remove all matching keys.
columns	Table columns, unquoted. To refer to a compound key, use c(col1, col2). Pass NULL (the default) to remove all matching keys.
...	These dots are for future extensions and must be empty.

### Value

An updated dm without the indicated unique key(s).

### See Also

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_pks\(\)](#), [dm\\_get\\_all\\_uks\(\)](#), [dm\\_has\\_pk\(\)](#), [dm\\_rm\\_pk\(\)](#), [enum\\_pk\\_candidates\(\)](#)

---

dm_select	<i>Select columns</i>
-----------	-----------------------

---

### Description

Select columns of your dm using syntax that is similar to `dplyr::select()`.

### Usage

```
dm_select(dm, table, ...)
```



**Arguments**

dm	A dm object.
table	A table in the dm.
...	<p>One or more unquoted expressions separated by commas. You can treat variable names as if they were positions, and use expressions like <code>x:y</code> to select the ranges of variables.</p> <p>Use named arguments, e.g. <code>new_name = old_name</code>, to rename the selected variables.</p> <p>The arguments in ... are automatically quoted and evaluated in a context where column names represent column positions. They also support unquoting and splicing. See <code>vignette("programming", package = "dplyr")</code> for an introduction to those concepts.</p> <p>See <code>select</code> helpers for more details, and the examples about <a href="#">tidyselect helpers</a>, such as <code>starts_with()</code>, <code>everything()</code>, etc.</p>

**Details**

If key columns are renamed, then the meta-information of the dm is updated accordingly. If key columns are removed, then all related relations are dropped as well.

**Value**

An updated dm with the columns of `table` reduced and/or renamed.

**Examples**

```
dm_nycflights13() %>%
  dm_select(airports, code = faa, altitude = alt)
```

---

dm_select_tbl	<i>Select and rename tables</i>
---------------	---------------------------------

---

**Description**

`dm_select_tbl()` keeps the selected tables and their relationships, optionally renaming them.

`dm_rename_tbl()` renames tables.

**Usage**

```
dm_select_tbl(dm, ...)
```

```
dm_rename_tbl(dm, ...)
```

**Arguments**

dm                    A `dm` object.

...                   One or more table names of the tables of the `dm` object. `tidyselect` is supported, see `dplyr::select()` for details on the semantics.

**Value**

The input `dm` with tables renamed or removed.

**Examples**

```
dm_nycflights13() %>%
  dm_select_tbl(airports, fl = flights)

dm_nycflights13() %>%
  dm_rename_tbl(ap = airports, fl = flights)
```

---

<code>dm_set_colors</code>	<i>Color in database diagrams</i>
----------------------------	-----------------------------------

---

**Description**

`dm_set_colors()` allows to define the colors that will be used to display the tables of the data model with `dm_draw()`. The colors can either be specified with hex color codes or using the names of the built-in R colors. An overview of the colors corresponding to the standard color names can be found at the bottom of <https://rpubs.com/kr1mlr/colors>.

`dm_get_colors()` returns the colors defined for a data model.

`dm_get_available_colors()` returns an overview of the names of the available colors. These are the standard colors also returned by `grDevices::colors()` plus a default table color with the name "default".

**Usage**

```
dm_set_colors(dm, ...)

dm_get_colors(dm)

dm_get_available_colors()
```

**Arguments**

dm                    A `dm` object.

...                   Colors to set in the form `color = table`. Allowed colors are all hex coded colors (quoted) and the color names from `dm_get_available_colors()`. `tidyselect` is supported, see `dplyr::select()` for details on the semantics.

**Value**

For `dm_set_colors()`: the updated data model.

For `dm_get_colors()`, a named character vector of table names with the colors in the names. This allows calling `dm_set_colors(!!!dm_get_colors(...))`. Use `tibble::enframe()` to convert this to a tibble.

For `dm_get_available_colors()`, a vector with the available colors.

**Examples**

```
dm_nycflights13(color = FALSE) %>%
  dm_set_colors(
    darkblue = starts_with("air"),
    "#5986C4" = flights
  ) %>%
  dm_draw()

# Splicing is supported:
nyc_cols <-
  dm_nycflights13() %>%
  dm_get_colors()
nyc_cols

dm_nycflights13(color = FALSE) %>%
  dm_set_colors(!!!nyc_cols) %>%
  dm_draw()
```

---

`dm_set_table_description`

*Add info about a dm's tables*

---

**Description**

When creating a diagram from a dm using `dm_draw()` the table descriptions set with `dm_set_table_description()` will be displayed.

**Usage**

```
dm_set_table_description(dm, ...)
```

```
dm_get_table_description(dm, table = NULL, ...)
```

```
dm_reset_table_description(dm, table = NULL, ...)
```

**Arguments**

dm            A `dm` object.

...            For `dm_set_table_description()`: Descriptions for tables to set in the form `description = table`. `tidyselect` is supported, see `dplyr::select()` for details on the semantics.

              For `dm_get_table_description()` and `dm_reset_table_description()`: These dots are for future extensions and must be empty.

table         One or more table names, unquoted, for which to

1. get information about the current description(s) with `dm_get_table_description()`.
2. remove descriptions with `dm_reset_table_description()`.

In both cases the default applies to all tables in the `dm`.

**Details**

Multi-line descriptions can be achieved using the newline symbol `\n`. Descriptions are set with `dm_set_table_description()`. The currently set descriptions can be checked using `dm_get_table_description()`. Descriptions can be removed using `dm_reset_table_description()`.

**Value**

For `dm_set_table_description()`: A `dm` object containing descriptions for specified tables.

For `dm_get_table_description`: A named vector of tables, with the descriptions in the names.

For `dm_reset_table_description()`: A `dm` object without descriptions for specified tables.

**Examples**

```
desc_flights <- rlang::set_names(
  "flights",
  paste(
    "On-time data for all flights",
    "that departed NYC (i.e. JFK, LGA or EWR) in 2013.",
    sep = "\n"
  )
)
nyc_desc <- dm_nycflights13() %>%
  dm_set_table_description(
    !!desc_flights,
    "Weather at the airport of\norigin at time of departure" = weather
  )
nyc_desc %>%
  dm_draw()

dm_get_table_description(nyc_desc)
dm_reset_table_description(nyc_desc, flights) %>%
  dm_draw(font_size = c(header = 18L, table_description = 9L, column = 15L))

pull_tbl(nyc_desc, flights) %>%
  labelled::label_attribute()
```

dm\_sql

Create DDL and DML scripts for a dm a and database connection

## Description

### [Experimental]

Generate SQL scripts to create tables, load data and set constraints, keys and indices. This function powers `copy_dm_to()` and is useful if you need more control over the process of copying a dm to a database.

## Usage

```
dm_sql(dm, dest, table_names = NULL, temporary = TRUE)
```

```
dm_ddl_pre(dm, dest, table_names = NULL, temporary = TRUE)
```

```
dm_dml_load(dm, dest, table_names = NULL, temporary = TRUE)
```

```
dm_ddl_post(dm, dest, table_names = NULL, temporary = TRUE)
```

## Arguments

dm	A dm object.
dest	Connection to database.
table_names	A named character vector or named vector of <code>DBI::Id</code> , <code>DBI::SQL</code> or <code>dbplyr</code> objects created with <code>dbplyr::ident()</code> , <code>dbplyr::in_schema()</code> or <code>dbplyr::in_catalog()</code> , with one unique element for each table in dm. The default, <code>NULL</code> , means to use the original table names.
temporary	Should the tables be marked as <i>temporary</i> ? Defaults to <code>TRUE</code> .

## Details

- `dm_ddl_pre()` generates CREATE TABLE statements (including PRIMARY KEY definition).
- `dm_dml_load()` generates INSERT INTO statements.
- `dm_ddl_post()` generates scripts for FOREIGN KEY, UNIQUE KEY and INDEX.
- `dm_sql()` calls all three above and returns a complete set of scripts.

## Value

Nested list of SQL statements.

## Examples

```
con <- DBI::dbConnect(RSQLite::SQLite())
dm <- dm_nycflights13()
s <- dm_sql(dm, con)
s
DBI::dbDisconnect(con)
```

---

dm\_unnest\_tbl

*Unnest columns from a wrapped table*

---

## Description

### [Experimental]

dm\_unnest\_tbl() target a specific column to unnest from the given table in a given dm. A ptype or a set of keys should be given, not both.

## Usage

```
dm_unnest_tbl(dm, parent_table, col, ptype)
```

## Arguments

dm	A dm.
parent_table	A table in the dm with nested columns.
col	The column to unnest (unquoted).
ptype	A dm, only used to query names of primary and foreign keys.

## Details

[dm\\_nest\\_tbl\(\)](#) is an inverse operation to [dm\\_unnest\\_tbl\(\)](#) if differences in row and column order are ignored. The opposite is true if referential constraints between both tables are satisfied.

## Value

A dm.

## See Also

[dm\\_unwrap\\_tbl\(\)](#), [dm\\_unpack\\_tbl\(\)](#), [dm\\_nest\\_tbl\(\)](#), [dm\\_pack\\_tbl\(\)](#), [dm\\_wrap\\_tbl\(\)](#), [dm\\_examine\\_constraints\(\)](#), [dm\\_examine\\_cardinalities\(\)](#), [dm\\_ptype\(\)](#).

**Examples**

```
airlines_wrapped <-
  dm_nycflights13() %>%
  dm_wrap_tbl(airlines)

# The ptype is required for reconstruction.
# It can be an empty dm, only primary and foreign keys are considered.
ptype <- dm_ptype(dm_nycflights13())

airlines_wrapped %>%
  dm_unnest_tbl(airlines, flights, ptype)
```

---

dm_unpack_tbl	<i>Unpack columns from a wrapped table</i>
---------------	--

---

**Description**

```
#' @description [Experimental]
```

**Usage**

```
dm_unpack_tbl(dm, child_table, col, ptype)
```

**Arguments**

dm	A dm.
child_table	A table in the dm with packed columns.
col	The column to unpack (unquoted).
ptype	A dm, only used to query names of primary and foreign keys.

**Details**

dm\_unpack\_tbl() targets a specific column to unpack from the given table in a given dm. A ptype or a set of keys should be given, not both.

dm\_pack\_tbl() is an inverse operation to dm\_unpack\_tbl() if differences in row and column order are ignored. The opposite is true if referential constraints between both tables are satisfied and if all rows in the parent table have at least one child row, i.e. if the relationship is of cardinality 1:n or 1:1.

**See Also**

[dm\\_unwrap\\_tbl\(\)](#), [dm\\_unnest\\_tbl\(\)](#), [dm\\_nest\\_tbl\(\)](#), [dm\\_pack\\_tbl\(\)](#), [dm\\_wrap\\_tbl\(\)](#), [dm\\_examine\\_constraints\(\)](#), [dm\\_examine\\_cardinalities\(\)](#), [dm\\_ptype\(\)](#).

**Examples**

```

flights_wrapped <-
  dm_nycflights13() %>%
  dm_wrap_tbl(flights)

# The ptype is required for reconstruction.
# It can be an empty dm, only primary and foreign keys are considered.
ptype <- dm_ptype(dm_nycflights13())

flights_wrapped %>%
  dm_unpack_tbl(flights, airlines, ptype)

```

---

dm_unwrap_tbl	<i>Unwrap a single table dm</i>
---------------	---------------------------------

---

**Description****[Experimental]**

dm\_unwrap\_tbl() unwraps all tables in a dm object so that the resulting dm matches a given ptype dm. It runs a sequence of [dm\\_unnest\\_tbl\(\)](#) and [dm\\_unpack\\_tbl\(\)](#) operations on the dm.

**Usage**

```
dm_unwrap_tbl(dm, ptype, progress = NA)
```

**Arguments**

dm	A dm.
ptype	A dm, only used to query names of primary and foreign keys.
progress	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.

**Value**

A dm.

**See Also**

[dm\\_wrap\\_tbl\(\)](#), [dm\\_unnest\\_tbl\(\)](#), [dm\\_examine\\_constraints\(\)](#), [dm\\_examine\\_cardinalities\(\)](#), [dm\\_ptype\(\)](#).



## Examples

```
roundtrip <-
  dm_nycflights13() %>%
  dm_wrap_tbl(root = flights) %>%
  dm_unwrap_tbl(ptype = dm_ptype(dm_nycflights13()))
roundtrip

# The roundtrip has the same structure but fewer rows:
dm_nrow(dm_nycflights13())
dm_nrow(roundtrip)
```

---

dm_validate	<i>Validator</i>
-------------	------------------

---

## Description

dm\_validate() checks the internal consistency of a dm object.

## Usage

```
dm_validate(x)
```

## Arguments

x                    An object.

## Details

In theory, with the exception of [new\\_dm\(\)](#), all dm objects created or modified by functions in this package should be valid, and this function should not be needed. Please file an issue if any dm operation creates an invalid object.

## Value

Returns the dm, invisibly, after finishing all checks.

## Examples

```
dm_validate(dm())

bad_dm <- structure(list(bad = "dm"), class = "dm")
try(dm_validate(bad_dm))
```

---

dm_wrap_tbl	<i>Wrap dm into a single tibble dm</i>
-------------	--

---

## Description

### [Experimental]

dm\_wrap\_tbl() creates a single tibble dm containing the root table enhanced with all the data related to it through the relationships stored in the dm. It runs a sequence of dm\_nest\_tbl() and dm\_pack\_tbl() operations on the dm.

## Usage

```
dm_wrap_tbl(dm, root, strict = TRUE, progress = NA)
```

## Arguments

dm	A cycle free dm object.
root	Table to wrap the dm into (unquoted).
strict	Whether to fail for cyclic dms that cannot be wrapped into a single table, if FALSE a partially wrapped dm will be returned.
progress	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.

## Details

dm\_wrap\_tbl() is an inverse to dm\_unwrap\_tbl(), i.e., wrapping after unwrapping returns the same information (disregarding row and column order). The opposite is not generally true: since dm\_wrap\_tbl() keeps only rows related directly or indirectly to rows in the root table. Even if all referential constraints are satisfied, unwrapping after wrapping loses rows in parent tables that don't have a corresponding row in the child table.

This function differs from dm\_flatten\_to\_tbl() and dm\_squash\_to\_tbl() , which always return a single table, and not a dm object.

## Value

A dm object.

## See Also

[dm\\_unwrap\\_tbl\(\)](#), [dm\\_nest\\_tbl\(\)](#), [dm\\_examine\\_constraints\(\)](#), [dm\\_examine\\_cardinalities\(\)](#).

## Examples

```
dm_nycflights13() %>%
  dm_wrap_tbl(root = airlines)
```

---

dm_zoom_to	<i>Mark table for manipulation</i>
------------	------------------------------------

---

## Description

Zooming to a table of a `dm` allows for the use of many `dplyr`-verbs directly on this table, while retaining the context of the `dm` object.

`dm_zoom_to()` zooms to the given table.

`dm_update_zoomed()` overwrites the originally zoomed table with the manipulated table. The filter conditions for the zoomed table are added to the original filter conditions.

`dm_insert_zoomed()` adds a new table to the `dm`.

`dm_discard_zoomed()` discards the zoomed table and returns the `dm` as it was before zooming.

Please refer to `vignette("tech-db-zoom", package = "dm")` for a more detailed introduction.

## Usage

```
dm_zoom_to(dm, table)
```

```
dm_insert_zoomed(dm, new_tbl_name = NULL, repair = "unique", quiet = FALSE)
```

```
dm_update_zoomed(dm)
```

```
dm_discard_zoomed(dm)
```

## Arguments

<code>dm</code>	A <code>dm</code> object.
<code>table</code>	A table in the <code>dm</code> .
<code>new_tbl_name</code>	Name of the new table.
<code>repair</code>	Either a string or a function. If a string, it must be one of "check_unique", "minimal", "unique", "universal", "unique_quiet", or "universal_quiet". If a function, it is invoked with a vector of minimal names and must return minimal names, otherwise an error is thrown.

- Minimal names are never `NULL` or `NA`. When an element doesn't have a name, its minimal name is an empty string.
- Unique names are unique. A suffix is appended to duplicate names to make them unique.
- Universal names are unique and syntactic, meaning that you can safely use the names as variables without causing a syntax error.

The "check\_unique" option doesn't perform any name repair. Instead, an error is raised if the names don't suit the "unique" criteria.

The options "unique\_quiet" and "universal\_quiet" are here to help the user who calls this function indirectly, via another function which exposes `repair`

but not quiet. Specifying `repair = "unique_quiet"` is like specifying `repair = "unique"`, `quiet = TRUE`. When the `"*_quiet"` options are used, any setting of `quiet` is silently overridden.

`quiet` By default, the user is informed of any renaming caused by repairing the names. This only concerns unique and universal repairing. Set `quiet` to `TRUE` to silence the messages.

Users can silence the name repair messages by setting the `"rlib_name_repair_verbosity"` global option to `"quiet"`.

## Details

Whenever possible, the key relations of the original table are transferred to the resulting table when using `dm_insert_zoomed()` or `dm_update_zoomed()`.

Functions from `dplyr` that are supported for a `dm_zoomed`: `group_by()`, `summarise()`, `mutate()`, `transmute()`, `filter()`, `select()`, `rename()` and `ungroup()`. You can use these functions just like you would with a normal table.

Calling `filter()` on a zoomed `dm` is different from calling `dm_filter()`: only with the latter, the filter expression is added to the list of table filters stored in the `dm`.

Furthermore, different `join()`-variants from `dplyr` are also supported, e.g. `left_join()` and `semi_join()`. (Support for `dplyr::nest_join()` is planned.) The join-methods for `dm_zoomed` infer the columns to join by from the primary and foreign keys, and have an extra argument `select` that allows choosing the columns of the RHS table.

And – last but not least – also the `tidyr`-functions `unite()` and `separate()` are supported for `dm_zoomed`.

## Value

For `dm_zoom_to()`: A `dm_zoomed` object.

For `dm_insert_zoomed()`, `dm_update_zoomed()` and `dm_discard_zoomed()`: A `dm` object.

## Examples

```
flights_zoomed <- dm_zoom_to(dm_nycflights13(), flights)

flights_zoomed

flights_zoomed_transformed <-
  flights_zoomed %>%
  mutate(am_pm_dep = ifelse(dep_time < 1200, "am", "pm")) %>%
  # `by`-argument of `left_join()` can be explicitly given
  # otherwise the key-relation is used
  left_join(airports) %>%
  select(year:dep_time, am_pm_dep, everything())

flights_zoomed_transformed

# replace table `flights` with the zoomed table
flights_zoomed_transformed %>%
```

```

dm_update_zoomed()

# insert the zoomed table as a new table
flights_zoomed_transformed %>%
  dm_insert_zoomed("extended_flights") %>%
  dm_draw()

# discard the zoomed table
flights_zoomed_transformed %>%
  dm_discard_zoomed()

```

---

dplyr\_join

*dplyr join methods for zoomed dm objects*


---

### Description

Use these methods without the `'dm_zoomed'` suffix (see examples).

### Usage

```

## S3 method for class 'dm_zoomed'
left_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

## S3 method for class 'dm_keyed_tbl'
left_join(x, y, by = NULL, copy = NULL, suffix = NULL, ..., keep = FALSE)

## S3 method for class 'dm_zoomed'
inner_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

## S3 method for class 'dm_keyed_tbl'
inner_join(x, y, by = NULL, copy = NULL, suffix = NULL, ..., keep = FALSE)

## S3 method for class 'dm_zoomed'
full_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

## S3 method for class 'dm_keyed_tbl'
full_join(x, y, by = NULL, copy = NULL, suffix = NULL, ..., keep = FALSE)

## S3 method for class 'dm_zoomed'
right_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

## S3 method for class 'dm_keyed_tbl'
right_join(x, y, by = NULL, copy = NULL, suffix = NULL, ..., keep = FALSE)

## S3 method for class 'dm_zoomed'
semi_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

```

```
## S3 method for class 'dm_keyed_tbl'
semi_join(x, y, by = NULL, copy = NULL, ...)

## S3 method for class 'dm_zoomed'
anti_join(x, y, by = NULL, copy = NULL, suffix = NULL, select = NULL, ...)

## S3 method for class 'dm_keyed_tbl'
anti_join(x, y, by = NULL, copy = NULL, ...)

## S3 method for class 'dm_zoomed'
nest_join(x, y, by = NULL, copy = FALSE, keep = FALSE, name = NULL, ...)
```

### Arguments

<code>x, y</code>	tbls to join. <code>x</code> is the <code>dm_zoomed</code> and <code>y</code> is another table in the <code>dm</code> .
<code>by</code>	If left <code>NULL</code> (default), the join will be performed by via the foreign key relation that exists between the originally zoomed table (now <code>x</code> ) and the other table ( <code>y</code> ). If you provide a value (for the syntax see <a href="#">dplyr::join</a> ), you can also join tables that are not connected in the <code>dm</code> .
<code>copy</code>	Disabled, since all tables in a <code>dm</code> are by definition on the same <code>src</code> .
<code>suffix</code>	Disabled, since columns are disambiguated automatically if necessary, changing the column names to <code>table_name.column_name</code> .
<code>select</code>	Select a subset of the <b>RHS-table</b> 's columns, the syntax being <code>select = c(col_1, col_2, col_3)</code> (unquoted or quoted). This argument is specific for the join-methods for <code>dm_zoomed</code> . The table's <code>by</code> column(s) are automatically added if missing in the selection.
<code>...</code>	see <a href="#">dplyr::join</a>
<code>keep</code>	Should the new list-column contain join keys? The default will preserve the join keys for inequality joins.
<code>name</code>	The name of the list-column created by the join. If <code>NULL</code> , the default, the name of <code>y</code> is used.

### Examples

```
flights_dm <- dm_nycflights13()
dm_zoom_to(flights_dm, flights) %>%
  left_join(airports, select = c(faa, name))

# this should illustrate that tables don't necessarily need to be connected
dm_zoom_to(flights_dm, airports) %>%
  semi_join(airlines, by = "name")
```

---

`dplyr_table_manipulation`**dplyr** *table manipulation methods for zoomed dm objects*

---

**Description**

Use these methods without the `'dm_zoomed'` suffix (see examples).

**Usage**

```
## S3 method for class 'dm_zoomed'  
filter(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
mutate(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
transmute(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
select(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
relocate(.data, ..., .before = NULL, .after = NULL)  
  
## S3 method for class 'dm_zoomed'  
rename(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
distinct(.data, ..., .keep_all = FALSE)  
  
## S3 method for class 'dm_zoomed'  
arrange(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
slice(.data, ..., .keep_pk = NULL)  
  
## S3 method for class 'dm_zoomed'  
group_by(.data, ...)  
  
## S3 method for class 'dm_keyed_tbl'  
group_by(.data, ...)  
  
## S3 method for class 'dm_zoomed'  
ungroup(x, ...)  
  
## S3 method for class 'dm_zoomed'
```

```

summarise(.data, ...)

## S3 method for class 'dm_keyed_tbl'
summarise(.data, ...)

## S3 method for class 'dm_zoomed'
count(
  x,
  ...,
  wt = NULL,
  sort = FALSE,
  name = NULL,
  .drop = group_by_drop_default(x)
)

## S3 method for class 'dm_zoomed'
tally(x, ...)

## S3 method for class 'dm_zoomed'
pull(.data, var = -1, ...)

## S3 method for class 'dm_zoomed'
compute(x, ...)

```

## Arguments

<code>.data</code>	object of class <code>dm_zoomed</code>
<code>...</code>	see corresponding function in package <b>dplyr</b> or <b>tidyr</b>
<code>.before, .after</code>	< <a href="#">tidy-select</a> > Destination of columns selected by <code>...</code> . Supplying neither will move columns to the left-hand side; specifying both is an error.
<code>.keep_all</code>	For <code>distinct.dm_zoomed()</code> : see <a href="#">dplyr::distinct()</a>
<code>.keep_pk</code>	For <code>slice.dm_zoomed</code> : Logical, if TRUE, the primary key will be retained during this transformation. If FALSE, it will be dropped. By default, the value is NULL, which causes the function to issue a message in case a primary key is available for the zoomed table. This argument is specific for the <code>slice.dm_zoomed()</code> method.
<code>x</code>	For <code>ungroup.dm_zoomed</code> : object of class <code>dm_zoomed</code>
<code>wt</code>	< <a href="#">data-masking</a> > Frequency weights. Can be NULL or a variable: <ul style="list-style-type: none"> <li>• If NULL (the default), counts the number of rows in each group.</li> <li>• If a variable, computes <code>sum(wt)</code> for each group.</li> </ul>
<code>sort</code>	If TRUE, will show the largest groups at the top.
<code>name</code>	The name of the new column in the output. If omitted, it will default to <code>n</code> . If there's already a column called <code>n</code> , it will use <code>nn</code> . If there's a column called <code>n</code> and <code>nn</code> , it'll use <code>nnn</code> , and so on, adding <code>ns</code> until it gets a new name.



- `.drop` Handling of factor levels that don't appear in the data, passed on to `group_by()`. For `count()`: if `FALSE` will include counts for empty groups (i.e. for levels of factors that don't exist in the data).  
**[Deprecated]** For `add_count()`: deprecated since it can't actually affect the output.
- `var` A variable specified as:
- a literal variable name
  - a positive integer, giving the position counting from the left
  - a negative integer, giving the position counting from the right.
- The default returns the last column (on the assumption that's the column you've created most recently).  
 This argument is taken by expression and supports [quasiquote](#) (you can unquote column names and column locations).

## Examples

```
zoomed <- dm_nycflights13() %>%
  dm_zoom_to(flights) %>%
  group_by(month) %>%
  arrange(desc(day)) %>%
  summarize(avg_air_time = mean(air_time, na.rm = TRUE))
zoomed
dm_insert_zoomed(zoomed, new_tbl_name = "avg_air_time_per_month")
```

---

enum_pk_candidates	<i>Primary key candidate</i>
--------------------	------------------------------

---

## Description

### [Experimental]

`enum_pk_candidates()` checks for each column of a table if the column contains only unique values, and is thus a suitable candidate for a primary key of the table.

`dm_enum_pk_candidates()` performs these checks for a table in a [dm](#) object.

## Usage

```
enum_pk_candidates(table, ...)
```

```
dm_enum_pk_candidates(dm, table, ...)
```

## Arguments

- `table` A table in the dm.
- `...` These dots are for future extensions and must be empty.
- `dm` A dm object.

**Value**

A tibble with the following columns:

```
columns columns of table,
candidate boolean: are these columns a candidate for a primary key,
why if not a candidate for a primary key column, explanation for this.
```

**Life cycle**

These functions are marked "experimental" because we are not yet sure about the interface, in particular if we need both `dm_enum...()` and `enum...()` variants. Changing the interface later seems harmless because these functions are most likely used interactively.

**See Also**

Other primary key functions: [dm\\_add\\_pk\(\)](#), [dm\\_add\\_uk\(\)](#), [dm\\_get\\_all\\_pks\(\)](#), [dm\\_get\\_all\\_uks\(\)](#), [dm\\_has\\_pk\(\)](#), [dm\\_rm\\_pk\(\)](#), [dm\\_rm\\_uk\(\)](#)

**Examples**

```
nycflights13::flights %>%
  enum_pk_candidates()
```

```
dm_nycflights13() %>%
  dm_enum_pk_candidates(airports)
```

---

examine\_cardinality *Check table relations*

---

**Description**

All `check_cardinality_...()` functions test the following conditions:

1. Are all rows in `x` unique?
2. Are the rows in `y` a subset of the rows in `x`?
3. Does the relation between `x` and `y` meet the cardinality requirements? One row from `x` must correspond to the requested number of rows in `y`, e.g. `_0_1` means that there must be zero or one rows in `y` for each row in `x`.

`examine_cardinality()` also checks the first two points and subsequently determines the type of cardinality.

For convenience, the `x_select` and `y_select` arguments allow restricting the check to a set of key columns without affecting the return value.

**Usage**

```
check_cardinality_0_n(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

```
check_cardinality_1_n(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

```
check_cardinality_1_1(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

```
check_cardinality_0_1(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

```
examine_cardinality(  
  x,  
  y,  
  ...,  
  x_select = NULL,  
  y_select = NULL,  
  by_position = NULL  
)
```

**Arguments**

<code>x</code>	Parent table, data frame or lazy table.
<code>y</code>	Child table, data frame or lazy table.
<code>...</code>	These dots are for future extensions and must be empty.
<code>x_select, y_select</code>	Key columns to restrict the check, processed with <code>dplyr::select()</code> .
<code>by_position</code>	Set to TRUE to ignore column names and match by position instead. The default means matching by name, use <code>x_select</code> and/or <code>y_select</code> to align the names.

**Details**

All cardinality functions accept a parent and a child table (`x` and `y`). All rows in `x` must be unique, and all rows in `y` must be a subset of the rows in `x`. The `x_select` and `y_select` arguments allow restricting the check to a set of key columns without affecting the return value. If given, both arguments must refer to the same number of key columns.

The cardinality specifications "0\_n", "1\_n", "0\_1", "1\_1" refer to the expected relation that the child table has with the parent table. "0", "1" and "n" refer to the occurrences of value combinations in `y` that correspond to each combination in the columns of the parent table. "n" means "more than one" in this context, with no upper limit.

"0\_n": no restrictions, each row in `x` has at least 0 and at most n corresponding occurrences in `y`.

"1\_n": each row in `x` has at least 1 and at most n corresponding occurrences in `y`. This means that there is a "surjective" mapping from the child table to the parent table, i.e. each parent table row exists at least once in the child table.

"0\_1": each row in `x` has at least 0 and at most 1 corresponding occurrence in `y`. This means that there is a "injective" mapping from the child table to the parent table, i.e. no combination of values in the parent table columns is addressed multiple times. But not all parent table rows have to be referred to.

"1\_1": each row in `x` occurs exactly once in `y`. This means that there is a "bijective" ("injective" AND "surjective") mapping between the child table and the parent table, i.e. the sets of rows are identical.

Finally, `examine_cardinality()` tests for and returns the nature of the relationship (injective, surjective, bijective, or none of these) between the two given sets of columns. If either `x` is not unique or there are rows in `y` that are missing from `x`, the requirements for a cardinality test is not fulfilled. No error will be thrown, but the result will contain the information which prerequisite was violated.

**Value**

`check_cardinality_...()` return `x`, invisibly, if the check is passed, to support pipes. Otherwise an error is thrown and the reason for it is explained.

`examine_cardinality()` returns a character variable specifying the type of relationship between the two columns.

**See Also**

Other cardinality functions: [dm\\_examine\\_cardinalities\(\)](#)

**Examples**

```

d1 <- tibble::tibble(a = 1:5)
d2 <- tibble::tibble(a = c(1:4, 4L))
d3 <- tibble::tibble(c = c(1:5, 5L), d = 0)
# This does not pass, `a` is not unique key of d2:
try(check_cardinality_0_n(d2, d1))

# Columns are matched by name by default:
try(check_cardinality_0_n(d1, d3))

# This passes, multiple values in d3$c are allowed:
check_cardinality_0_n(d1, d2)

# This does not pass, injectivity is violated:
try(check_cardinality_1_1(d1, d3, y_select = c(a = c)))
try(check_cardinality_0_1(d1, d3, x_select = c(c = a)))

# What kind of cardinality is it?
examine_cardinality(d1, d3, x_select = c(c = a))
examine_cardinality(d1, d2)

```

glimpse.dm

*Get a glimpse of your dm object***Description**

`glimpse()` provides an overview (dimensions, column data types, primary keys, etc.) of all tables included in the `dm` object. It will additionally print details about outgoing foreign keys for the child table.

`glimpse()` is provided by the `pillar` package, and re-exported by `dm`. See [pillar::glimpse\(\)](#) for more details.

**Usage**

```

## S3 method for class 'dm'
glimpse(x, width = NULL, ...)

## S3 method for class 'dm_zoomed'
glimpse(x, width = NULL, ...)

```

**Arguments**

<code>x</code>	A <code>dm</code> object.
<code>width</code>	Controls the maximum number of columns on a line used in printing. If <code>NULL</code> , <code>getOption("width")</code> will be consulted.
<code>...</code>	Passed to <a href="#">pillar::glimpse()</a> .

**Examples**

```
dm_nycflights13() %>% glimpse()

dm_nycflights13() %>%
  dm_zoom_to(flights) %>%
  glimpse()
```

---

 head.dm\_zoomed

*utils* table manipulation methods for dm\_zoomed objects
 

---

**Description**

Extract the first or last rows from a table. Use these methods without the '.dm\_zoomed' suffix (see examples). The methods for regular dm objects extract the first or last tables.

**Usage**

```
## S3 method for class 'dm_zoomed'
head(x, n = 6L, ...)

## S3 method for class 'dm_zoomed'
tail(x, n = 6L, ...)
```

**Arguments**

x	object of class dm_zoomed
n	an integer vector of length up to dim(x) (or 1, for non-dimensioned objects). A logical is silently coerced to integer. Values specify the indices to be selected in the corresponding dimension (or along the length) of the object. A positive value of n[i] includes the first/last n[i] indices in that dimension, while a negative value excludes the last/first abs(n[i]), including all remaining indices. NA or non-specified values (when length(n) < length(dim(x))) select all indices in that dimension. Must contain at least one non-missing value.
...	arguments to be passed to or from other methods.

**Details**

see manual for the corresponding functions in **utils**.

**Value**

A dm\_zoomed object.

## Examples

```
zoomed <- dm_nycflights13() %>%
  dm_zoom_to(flights) %>%
  head(4)
zoomed
dm_insert_zoomed(zoomed, new_tbl_name = "head_flights")
```

---

json\_nest

*JSON nest*

---

## Description

### [Experimental]

A wrapper around `tidyr::nest()` which stores the nested data into JSON columns.

## Usage

```
json_nest(.data, ..., .names_sep = NULL)
```

## Arguments

<code>.data</code>	A data frame, a data frame extension (e.g. a tibble), or a lazy data frame (e.g. from <code>dbplyr</code> or <code>dtplyr</code> ).
<code>...</code>	<tidy-select> Columns to pack, specified using name-variable pairs of the form <code>new_col = c(col1, col2, col3)</code> . The right hand side can be any valid tidy select expression.
<code>.names_sep</code>	If NULL, the default, the names will be left as is.

## See Also

[tidyr::nest\(\)](#), [json\\_nest\\_join\(\)](#)

## Examples

```
df <- tibble::tibble(x = c(1, 1, 1, 2, 2, 3), y = 1:6, z = 6:1)
nested <- json_nest(df, data = c(y, z))
nested
```

---

json_nest_join	<i>JSON nest join</i>
----------------	-----------------------

---

## Description

### [Experimental]

A wrapper around `dplyr::nest_join()` which stores the joined data into a JSON column. `json_nest_join()` returns all rows and columns in `x` with a new JSON columns that contains all nested matches from `y`.

## Usage

```
json_nest_join(x, y, by = NULL, ..., copy = FALSE, keep = FALSE, name = NULL)
```

## Arguments

<code>x, y</code>	A pair of data frames or data frame extensions (e.g. a tibble).
<code>by</code>	<p>A join specification created with <code>join_by()</code>, or a character vector of variables to join by.</p> <p>If <code>NULL</code>, the default, <code>*_join()</code> will perform a natural join, using all variables in common across <code>x</code> and <code>y</code>. A message lists the variables so that you can check they're correct; suppress the message by supplying <code>by</code> explicitly.</p> <p>To join on different variables between <code>x</code> and <code>y</code>, use a <code>join_by()</code> specification. For example, <code>join_by(a == b)</code> will match <code>x\$a</code> to <code>y\$b</code>.</p> <p>To join by multiple variables, use a <code>join_by()</code> specification with multiple expressions. For example, <code>join_by(a == b, c == d)</code> will match <code>x\$a</code> to <code>y\$b</code> and <code>x\$c</code> to <code>y\$d</code>. If the column names are the same between <code>x</code> and <code>y</code>, you can shorten this by listing only the variable names, like <code>join_by(a, c)</code>.</p> <p><code>join_by()</code> can also be used to perform inequality, rolling, and overlap joins. See the documentation at <a href="#">?join_by</a> for details on these types of joins.</p> <p>For simple equality joins, you can alternatively specify a character vector of variable names to join by. For example, <code>by = c("a", "b")</code> joins <code>x\$a</code> to <code>y\$a</code> and <code>x\$b</code> to <code>y\$b</code>. If variable names differ between <code>x</code> and <code>y</code>, use a named character vector like <code>by = c("x_a" = "y_a", "x_b" = "y_b")</code>.</p> <p>To perform a cross-join, generating all combinations of <code>x</code> and <code>y</code>, see <code>cross_join()</code>.</p>
<code>...</code>	Other parameters passed onto methods.
<code>copy</code>	If <code>x</code> and <code>y</code> are not from the same data source, and <code>copy</code> is <code>TRUE</code> , then <code>y</code> will be copied into the same src as <code>x</code> . This allows you to join tables across srcs, but it is a potentially expensive operation so you must opt into it.
<code>keep</code>	Should the new list-column contain join keys? The default will preserve the join keys for inequality joins.
<code>name</code>	The name of the list-column created by the join. If <code>NULL</code> , the default, the name of <code>y</code> is used.



**See Also**

[dplyr::nest\\_join\(\)](#), [json\\_pack\\_join\(\)](#)

**Examples**

```
df1 <- tibble::tibble(x = 1:3)
df2 <- tibble::tibble(x = c(1, 1, 2), y = c("first", "second", "third"))
df3 <- json_nest_join(df1, df2)
df3
df3$df2
```

---

json\_pack

*JSON pack*

---

**Description****[Experimental]**

A wrapper around [tidyr::pack\(\)](#) which stores the packed data into JSON columns.

**Usage**

```
json_pack(.data, ..., .names_sep = NULL)
```

**Arguments**

<code>.data</code>	A data frame, a data frame extension (e.g. a tibble), or a lazy data frame (e.g. from <code>dbplyr</code> or <code>dtplyr</code> ).
<code>...</code>	<code>&lt;tidy-select&gt;</code> Columns to pack, specified using name-variable pairs of the form <code>new_col = c(col1, col2, col3)</code> . The right hand side can be any valid tidy select expression.
<code>.names_sep</code>	If <code>NULL</code> , the default, the names will be left as is.

**See Also**

[tidyr::pack\(\)](#), [json\\_pack\\_join\(\)](#)

**Examples**

```
df <- tibble::tibble(x1 = 1:3, x2 = 4:6, x3 = 7:9, y = 1:3)
packed <- json_pack(df, x = c(x1, x2, x3), y = y)
packed
```

---

json_pack_join	<i>JSON pack join</i>
----------------	-----------------------

---

## Description

### [Experimental]

A wrapper around `pack_join()` which stores the joined data into a JSON column. `json_pack_join()` returns all rows and columns in `x` with a new JSON columns that contains all packed matches from `y`.

## Usage

```
json_pack_join(x, y, by = NULL, ..., copy = FALSE, keep = FALSE, name = NULL)
```

## Arguments

<code>x, y</code>	A pair of data frames or data frame extensions (e.g. a tibble).
<code>by</code>	<p>A join specification created with <code>join_by()</code>, or a character vector of variables to join by.</p> <p>If <code>NULL</code>, the default, <code>*_join()</code> will perform a natural join, using all variables in common across <code>x</code> and <code>y</code>. A message lists the variables so that you can check they're correct; suppress the message by supplying <code>by</code> explicitly.</p> <p>To join on different variables between <code>x</code> and <code>y</code>, use a <code>join_by()</code> specification. For example, <code>join_by(a == b)</code> will match <code>x\$a</code> to <code>y\$b</code>.</p> <p>To join by multiple variables, use a <code>join_by()</code> specification with multiple expressions. For example, <code>join_by(a == b, c == d)</code> will match <code>x\$a</code> to <code>y\$b</code> and <code>x\$c</code> to <code>y\$d</code>. If the column names are the same between <code>x</code> and <code>y</code>, you can shorten this by listing only the variable names, like <code>join_by(a, c)</code>.</p> <p><code>join_by()</code> can also be used to perform inequality, rolling, and overlap joins. See the documentation at <a href="#">?join_by</a> for details on these types of joins.</p> <p>For simple equality joins, you can alternatively specify a character vector of variable names to join by. For example, <code>by = c("a", "b")</code> joins <code>x\$a</code> to <code>y\$a</code> and <code>x\$b</code> to <code>y\$b</code>. If variable names differ between <code>x</code> and <code>y</code>, use a named character vector like <code>by = c("x_a" = "y_a", "x_b" = "y_b")</code>.</p> <p>To perform a cross-join, generating all combinations of <code>x</code> and <code>y</code>, see <code>cross_join()</code>.</p>
<code>...</code>	Other parameters passed onto methods.
<code>copy</code>	If <code>x</code> and <code>y</code> are not from the same data source, and <code>copy</code> is <code>TRUE</code> , then <code>y</code> will be copied into the same src as <code>x</code> . This allows you to join tables across srcs, but it is a potentially expensive operation so you must opt into it.
<code>keep</code>	Should the new list-column contain join keys? The default will preserve the join keys for inequality joins.
<code>name</code>	The name of the list-column created by the join. If <code>NULL</code> , the default, the name of <code>y</code> is used.

**See Also**

[pack\\_join\(\)](#), [json\\_nest\\_join\(\)](#)

**Examples**

```
df1 <- tibble::tibble(x = 1:3)
df2 <- tibble::tibble(x = c(1, 1, 2), y = c("first", "second", "third"))
df3 <- json_pack_join(df1, df2)
df3
df3$df2
```

---

json\_unnest

*Unnest a JSON column*

---

**Description**

A wrapper around [tidyr::unnest\(\)](#) that extracts its data from a JSON column. The inverse of [json\\_nest\(\)](#).

**Usage**

```
json_unnest(data, cols, ..., names_sep = NULL, names_repair = "check_unique")
```

**Arguments**

data	A data frame, a data frame extension (e.g. a tibble), or a lazy data frame (e.g. from dbplyr or dtplyr).
cols	<a href="#">&lt;tidy-select&gt;</a> List-columns to unnest. When selecting multiple columns, values from the same row will be recycled to their common size.
...	Arguments passed to methods.
names_sep	If NULL, the default, the outer names will come from the inner names. If a string, the outer names will be formed by pasting together the outer and the inner column names, separated by names_sep.
names_repair	Used to check that output data frame has valid names. Must be one of the following options: <ul style="list-style-type: none"> <li>• "minimal": no name repair or checks, beyond basic existence,</li> <li>• "unique": make sure names are unique and not empty,</li> <li>• "check_unique": (the default), no name repair, but check they are unique,</li> <li>• "universal": make the names unique and syntactic</li> <li>• a function: apply custom name repair.</li> <li>• <a href="#">tidyr_legacy</a>: use the name repair from tidyr 0.8.</li> <li>• a formula: a purrr-style anonymous function (see <a href="#">rlang::as_function()</a>)</li> </ul>

See [vctrs::vec\\_as\\_names\(\)](#) for more details on these terms and the strategies used to enforce them.

**Value**

An object of the same type as data

**Examples**

```
tibble(a = 1, b = '[[{ "c": 2 }, { "c": 3 }]]') %>%
  json_unnest(b)
```

---

json\_unpack

*Unpack a JSON column*

---

**Description**

A wrapper around `tidyr::unpack()` that extracts its data from a JSON column. The inverse of `json_pack()`.

**Usage**

```
json_unpack(data, cols, ..., names_sep = NULL, names_repair = "check_unique")
```

**Arguments**

data	A data frame, a data frame extension (e.g. a tibble), or a lazy data frame (e.g. from dbplyr or dtplyr).
cols	<code>&lt;tidy-select&gt;</code> Columns to unpack.
...	Arguments passed to methods.
names_sep	If NULL, the default, the names will be left as is. In <code>pack()</code> , inner names will come from the former outer names; in <code>unpack()</code> , the new outer names will come from the inner names.  If a string, the inner and outer names will be used together. In <code>unpack()</code> , the names of the new outer columns will be formed by pasting together the outer and the inner column names, separated by <code>names_sep</code> . In <code>pack()</code> , the new inner names will have the outer names + <code>names_sep</code> automatically stripped. This makes <code>names_sep</code> roughly symmetric between packing and unpacking.
names_repair	Used to check that output data frame has valid names. Must be one of the following options: <ul style="list-style-type: none"> <li>• "minimal": no name repair or checks, beyond basic existence,</li> <li>• "unique": make sure names are unique and not empty,</li> <li>• "check_unique": (the default), no name repair, but check they are unique,</li> <li>• "universal": make the names unique and syntactic</li> <li>• a function: apply custom name repair.</li> <li>• <code>tidyr_legacy</code>: use the name repair from tidyr 0.8.</li> <li>• a formula: a purrr-style anonymous function (see <code>rlang::as_function()</code>)</li> </ul>

See `vctrs::vec_as_names()` for more details on these terms and the strategies used to enforce them.

**Value**

An object of the same type as data

**Examples**

```
tibble(a = 1, b = '{ "c": 2, "d": 3 }') %>%
  json_unpack(b)
```

---

 materialize

*Materialize*


---

**Description**

`compute()` materializes all tables in a `dm` to new temporary tables on the database.

`collect()` downloads the tables in a `dm` object as local [tibbles](#).

**Usage**

```
## S3 method for class 'dm'
compute(x, ..., temporary = TRUE)
```

```
## S3 method for class 'dm'
collect(x, ..., progress = NA)
```

**Arguments**

<code>x</code>	A <code>dm</code> object.
<code>...</code>	Passed on to <a href="#">compute()</a> .
<code>temporary</code>	Must remain <code>TRUE</code> .
<code>progress</code>	Whether to display a progress bar, if <code>NA</code> (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.

**Details**

Called on a `dm` object, these methods create a copy of all tables in the `dm`. Depending on the size of your data this may take a long time.

To create permanent tables, first create the database schema using [copy\\_dm\\_to\(\)](#) or [dm\\_sql\(\)](#), and then use [dm\\_rows\\_append\(\)](#).

**Value**

A `dm` object of the same structure as the input.

**Examples**

```

financial <- dm_financial_sqlite()

financial %>%
  pull_tbl(districts) %>%
  dbplyr::remote_name()

# compute() copies the data to new tables:
financial %>%
  compute() %>%
  pull_tbl(districts) %>%
  dbplyr::remote_name()

# collect() returns a local dm:
financial %>%
  collect() %>%
  pull_tbl(districts) %>%
  class()

```

---

pack\_join

*Pack Join*


---

**Description****[Experimental]**

pack\_join() returns all rows and columns in x with a new packed column that contains all matches from y.

**Usage**

```

pack_join(x, y, by = NULL, ..., copy = FALSE, keep = FALSE, name = NULL)

## S3 method for class 'dm_zoomed'
pack_join(x, y, by = NULL, ..., copy = FALSE, keep = FALSE, name = NULL)

```

**Arguments**

x, y	A pair of data frames or data frame extensions (e.g. a tibble).
by	A join specification created with <code>join_by()</code> , or a character vector of variables to join by. If NULL, the default, <code>*_join()</code> will perform a natural join, using all variables in common across x and y. A message lists the variables so that you can check they're correct; suppress the message by supplying by explicitly. To join on different variables between x and y, use a <code>join_by()</code> specification. For example, <code>join_by(a == b)</code> will match x\$a to y\$b.

To join by multiple variables, use a `join_by()` specification with multiple expressions. For example, `join_by(a == b, c == d)` will match `x$a` to `y$b` and `x$c` to `y$d`. If the column names are the same between `x` and `y`, you can shorten this by listing only the variable names, like `join_by(a, c)`.

`join_by()` can also be used to perform inequality, rolling, and overlap joins. See the documentation at [?join\\_by](#) for details on these types of joins.

For simple equality joins, you can alternatively specify a character vector of variable names to join by. For example, `by = c("a", "b")` joins `x$a` to `y$a` and `x$b` to `y$b`. If variable names differ between `x` and `y`, use a named character vector like `by = c("x_a" = "y_a", "x_b" = "y_b")`.

To perform a cross-join, generating all combinations of `x` and `y`, see `cross_join()`.

...	Other parameters passed onto methods.
copy	If <code>x</code> and <code>y</code> are not from the same data source, and <code>copy</code> is <code>TRUE</code> , then <code>y</code> will be copied into the same <code>src</code> as <code>x</code> . This allows you to join tables across <code>srcs</code> , but it is a potentially expensive operation so you must opt into it.
keep	Should the new list-column contain join keys? The default will preserve the join keys for inequality joins.
name	The name of the list-column created by the join. If <code>NULL</code> , the default, the name of <code>y</code> is used.

### See Also

`dplyr::nest_join()`, `tidyr::pack()`

### Examples

```
df1 <- tibble::tibble(x = 1:3)
df2 <- tibble::tibble(x = c(1, 1, 2), y = c("first", "second", "third"))
pack_join(df1, df2)
```

---

pull\_tbl

*Retrieve a table*

---

### Description

This generic has methods for both `dm` classes:

1. With `pull_tbl.dm()` you can chose which table of the `dm` you want to retrieve.
2. With `pull_tbl.dm_zoomed()` you will retrieve the zoomed table in the current state.

### Usage

```
pull_tbl(dm, table, ..., keyed = FALSE)
```

**Arguments**

dm	A dm object.
table	One unquoted table name for <code>pull_tbl.dm()</code> , ignored for <code>pull_tbl.dm_zoomed()</code> .
...	These dots are for future extensions and must be empty.
keyed	<b>[Experimental]</b> Set to TRUE to return objects of the internal class "dm_keyed_tbl" that will contain information on primary and foreign keys in the individual table objects. This allows using dplyr workflows on those tables and later reconstruct them into a dm object. See <a href="#">dm_deconstruct()</a> for a function that generates corresponding code for an existing dm object, and <code>vignette("tech-dm-keyed")</code> for details.

**Value**

The requested table.

**See Also**

[dm\\_deconstruct\(\)](#) to generate code of the form `pull_tbl(..., keyed = TRUE)` from an existing dm object.

**Examples**

```
# For an unzoomed dm you need to specify the table to pull:
dm_nycflights13() %>%
  pull_tbl(airports)

# If zoomed, pulling detaches the zoomed table from the dm:
dm_nycflights13() %>%
  dm_zoom_to(airports) %>%
  pull_tbl()
```

---

reunite\_parent\_child *Merge two tables that are linked by a foreign key relation*

---

**Description****[Experimental]**

Perform table fusion by combining two tables by a common (key) column, and then removing this column.

`reunite_parent_child()`: After joining the two tables by the column `id_column`, this column will be removed. The transformation is roughly the inverse of what `decompose_table()` does.

`reunite_parent_child_from_list()`: After joining the two tables by the column `id_column`, `id_column` is removed.

This function is almost exactly the inverse of `decompose_table()` (the order of the columns is not retained, and the original row names are lost).



**Usage**

```
reunite_parent_child(child_table, parent_table, id_column)
reunite_parent_child_from_list(list_of_parent_child_tables, id_column)
```

**Arguments**

`child_table` Table (possibly created by `decompose_table()`) that references `parent_table`

`parent_table` Table (possibly created by `decompose_table()`).

`id_column` Identical name of referencing / referenced column in `child_table/parent_table`.

`list_of_parent_child_tables`  
Cf arguments `child_table` and `parent_table` from `reunite_parent_child()`, but both in a named list (as created by `decompose_table()`).

**Value**

A wide table produced by joining the two given tables.

**Life cycle**

These functions are marked "experimental" because they seem more useful when applied to a table in a dm object. Changing the interface later seems harmless because these functions are most likely used interactively.

**See Also**

Other table surgery functions: [decompose\\_table\(\)](#)

**Examples**

```
decomposed_table <- decompose_table(mtcars, new_id, am, gear, carb)
ct <- decomposed_table$child_table
pt <- decomposed_table$parent_table

reunite_parent_child(ct, pt, new_id)
reunite_parent_child_from_list(decomposed_table, new_id)
```

## Description

### [Experimental]

These functions provide a framework for updating data in existing tables. Unlike `compute()`, `copy_to()` or `copy_dm_to()`, no new tables are created on the database. All operations expect that both existing and new data are presented in two compatible `dm` objects on the same data source.

The functions make sure that the tables in the target `dm` are processed in topological order so that parent (dimension) tables receive insertions before child (fact) tables.

These operations, in contrast to all other operations, may lead to irreversible changes to the underlying database. Therefore, in-place operation must be requested explicitly with `in_place = TRUE`. By default, an informative message is given.

`dm_rows_insert()` adds new records via `rows_insert()` with `conflict = "ignore"`. Duplicate records will be silently discarded. This operation requires primary keys on all tables, use `dm_rows_append()` to insert unconditionally.

`dm_rows_append()` adds new records via `rows_append()`. The primary keys must differ from existing records. This must be ensured by the caller and might be checked by the underlying database. Use `in_place = FALSE` and apply `dm_examine_constraints()` to check beforehand.

`dm_rows_update()` updates existing records via `rows_update()`. Primary keys must match for all records to be updated.

`dm_rows_patch()` updates missing values in existing records via `rows_patch()`. Primary keys must match for all records to be patched.

`dm_rows_upsert()` updates existing records and adds new records, based on the primary key, via `rows_upsert()`.

`dm_rows_delete()` removes matching records via `rows_delete()`, based on the primary key. The order in which the tables are processed is reversed.

## Usage

```
dm_rows_insert(x, y, ..., in_place = NULL, progress = NA)
```

```
dm_rows_append(x, y, ..., in_place = NULL, progress = NA)
```

```
dm_rows_update(x, y, ..., in_place = NULL, progress = NA)
```

```
dm_rows_patch(x, y, ..., in_place = NULL, progress = NA)
```

```
dm_rows_upsert(x, y, ..., in_place = NULL, progress = NA)
```

```
dm_rows_delete(x, y, ..., in_place = NULL, progress = NA)
```

## Arguments

- `x` Target `dm` object.
- `y` `dm` object with new data.
- `...` These dots are for future extensions and must be empty.

in_place	Should x be modified in place? This argument is only relevant for mutable backends (e.g. databases, data.tables). When TRUE, a modified version of x is returned invisibly; when FALSE, a new object representing the resulting changes is returned.
progress	Whether to display a progress bar, if NA (the default) hide in non-interactive mode, show in interactive mode. Requires the 'progress' package.

### Value

A dm object of the same `dm_ptype()` as x. If `in_place = TRUE`, the underlying data is updated as a side effect, and x is returned, invisibly.

### Examples

```
# Establish database connection:
sqlite <- DBI::dbConnect(RSQLite::SQLite())

# Entire dataset with all dimension tables populated
# with flights and weather data truncated:
flights_init <-
  dm_nycflights13() %>%
  dm_zoom_to(flights) %>%
  filter(FALSE) %>%
  dm_update_zoomed() %>%
  dm_zoom_to(weather) %>%
  filter(FALSE) %>%
  dm_update_zoomed()

# Target database:
flights_sqlite <- copy_dm_to(sqlite, flights_init, temporary = FALSE)
print(dm_nrow(flights_sqlite))

# First update:
flights_jan <-
  dm_nycflights13() %>%
  dm_select_tbl(flights, weather) %>%
  dm_zoom_to(flights) %>%
  filter(month == 1) %>%
  dm_update_zoomed() %>%
  dm_zoom_to(weather) %>%
  filter(month == 1) %>%
  dm_update_zoomed()
print(dm_nrow(flights_jan))

# Copy to temporary tables on the target database:
flights_jan_sqlite <- copy_dm_to(sqlite, flights_jan)

# Dry run by default:
dm_rows_append(flights_sqlite, flights_jan_sqlite)
print(dm_nrow(flights_sqlite))

# Explicitly request persistence:
```

```

dm_rows_append(flights_sqlite, flights_jan_sqlite, in_place = TRUE)
print(dm_nrow(flights_sqlite))

# Second update:
flights_feb <-
  dm_nycflights13() %>%
  dm_select_tbl(flights, weather) %>%
  dm_zoom_to(flights) %>%
  filter(month == 2) %>%
  dm_update_zoomed() %>%
  dm_zoom_to(weather) %>%
  filter(month == 2) %>%
  dm_update_zoomed()

# Copy to temporary tables on the target database:
flights_feb_sqlite <- copy_dm_to(sqlite, flights_feb)

# Explicit dry run:
flights_new <- dm_rows_append(
  flights_sqlite,
  flights_feb_sqlite,
  in_place = FALSE
)
print(dm_nrow(flights_new))
print(dm_nrow(flights_sqlite))

# Check for consistency before applying:
flights_new %>%
  dm_examine_constraints()

# Apply:
dm_rows_append(flights_sqlite, flights_feb_sqlite, in_place = TRUE)
print(dm_nrow(flights_sqlite))

DBI::dbDisconnect(sqlite)

```

---

tidyr\_table\_manipulation

*tidyr* table manipulation methods for zoomed dm objects

---

## Description

Use these methods without the '.dm\_zoomed' suffix (see examples).

## Usage

```

## S3 method for class 'dm_zoomed'
unite(data, col, ..., sep = "_", remove = TRUE, na.rm = FALSE)

```

```
## S3 method for class 'dm_keyed_tbl'  
unite(data, ...)  
  
## S3 method for class 'dm_zoomed'  
separate(data, col, into, sep = "[^[:alnum:]]+", remove = TRUE, ...)  
  
## S3 method for class 'dm_keyed_tbl'  
separate(data, ...)
```

### Arguments

data	object of class <code>dm_zoomed</code>
col	For <code>unite.dm_zoomed</code> : see <a href="#">tidyr::unite()</a> For <code>separate.dm_zoomed</code> : see <a href="#">tidyr::separate()</a>
...	For <code>unite.dm_zoomed</code> : see <a href="#">tidyr::unite()</a> For <code>separate.dm_zoomed</code> : see <a href="#">tidyr::separate()</a>
sep	For <code>unite.dm_zoomed</code> : see <a href="#">tidyr::unite()</a> For <code>separate.dm_zoomed</code> : see <a href="#">tidyr::separate()</a>
remove	For <code>unite.dm_zoomed</code> : see <a href="#">tidyr::unite()</a> For <code>separate.dm_zoomed</code> : see <a href="#">tidyr::separate()</a>
na.rm	see <a href="#">tidyr::unite()</a>
into	see <a href="#">tidyr::separate()</a>

### Examples

```
zoom_united <- dm_nycflights13() %>%  
  dm_zoom_to(flights) %>%  
  select(year, month, day) %>%  
  unite("month_day", month, day)  
zoom_united  
zoom_united %>%  
  separate(month_day, c("month", "day"))
```

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